

EE 459/611: Smart Grid Economics, Policy, and Engineering

Lecture 7: Unit Commitment

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Topics that Will be Covered

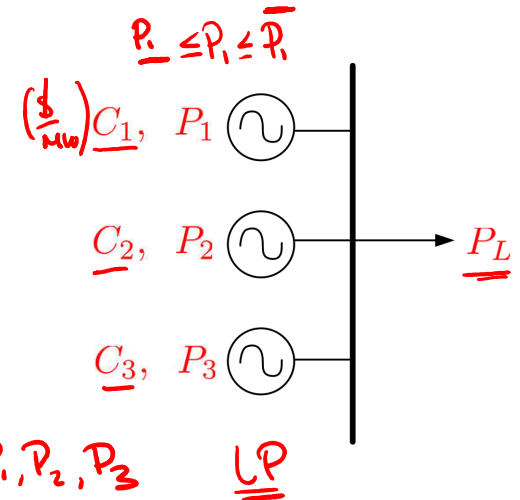
- *Unit Commitment Problem Formulation*
 - * ○ *Dynamic Programming**
 - * ○ *Mixed Integer LP Formulation**
 - ○ *Other Solution Methods*
 - *Examples*
- (u.c.)
- } 2 methods to solve the U.C. problem

Economic Dispatch vs Unit Commitment

★ Economic Dispatch: * (ignore network)

Having N_g generators **connected** to the network, what is the optimal policy (power levels) that minimizes the total cost of operation? (while supplying the load)

$$\begin{aligned} \min \quad & C_1 P_1 + C_2 P_2 + C_3 P_3 \\ \text{s.t.} \quad & \underline{P}_i \leq P_i \leq \bar{P}_i \quad i=1,2,3 \\ & P_1 + P_2 + P_3 = P_L \end{aligned}$$



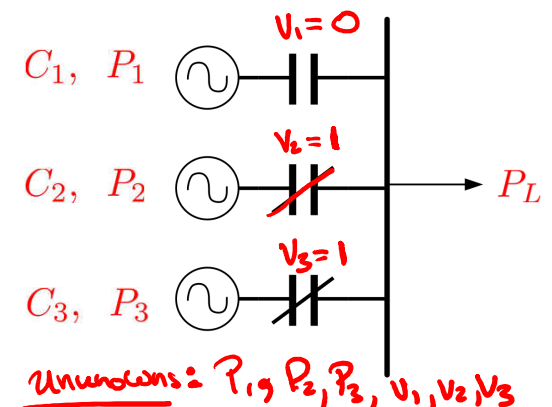
Unit Commitment

Having N_g generators **“available”**, which set of generators should be online to minimize the cost of operation while meeting the load? We need to take V_i into account in the opt. problem

→ we have the option to turn on/off generator

$$\begin{aligned} \min \quad & C_1 P_1 + C_2 P_2 + C_3 P_3 \\ \text{s.t.} \quad & V_i \underline{P}_i \leq P_i \leq V_i \bar{P}_i \quad i=1,2,3 \\ & P_1 + P_2 + P_3 = P_L \\ & V_i \in \{0,1\} \quad i=1,2,3 \end{aligned}$$

$$\begin{cases} \text{if } V_i = 1 \\ \underline{P}_i \leq P_i \leq \bar{P}_i \\ \text{elseif } V_i = 0 \\ P_i = 0 \end{cases} \quad \begin{aligned} & 0 \leq P_i \leq 0 \Rightarrow P_i = 0 \\ & 0 \leq P_i \leq 0 \Rightarrow P_i = 0 \end{aligned}$$

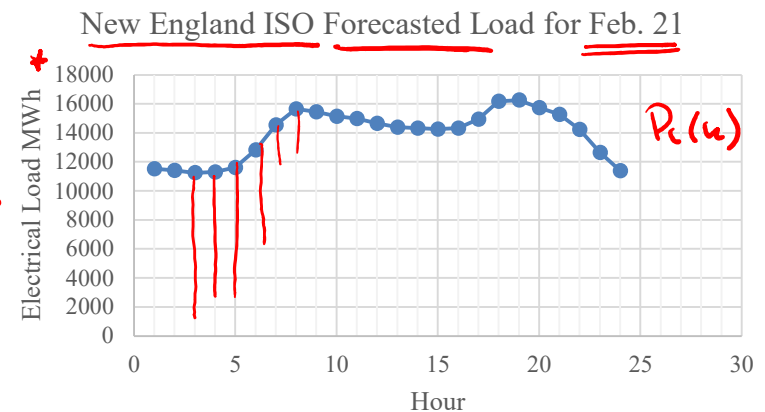
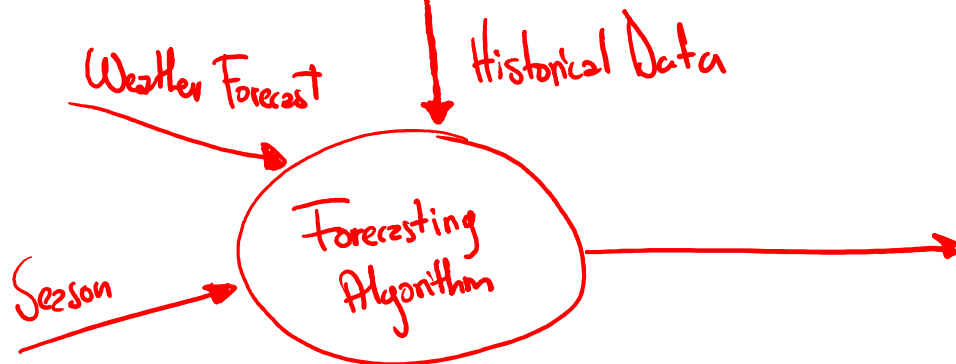
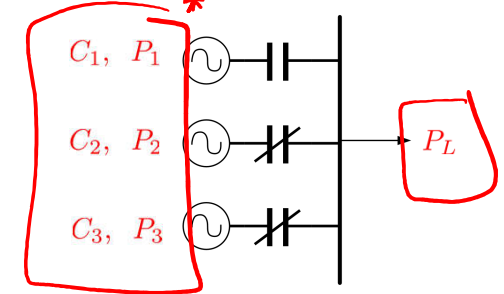
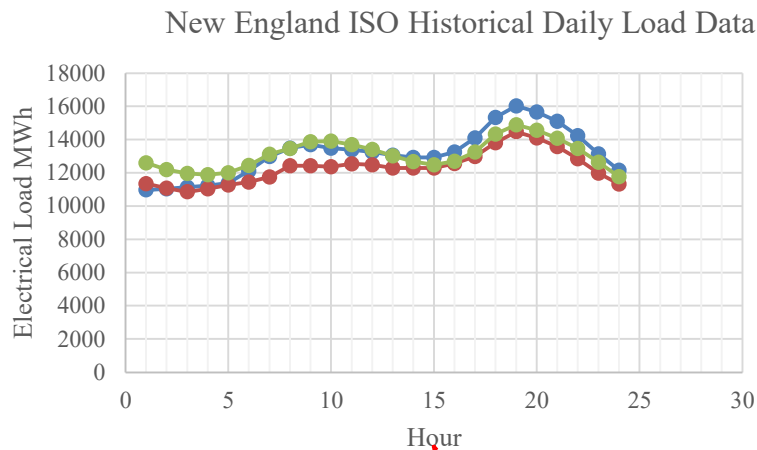


- ★ Besides the power level, we can also control the “status” of the generator, e.g. on (1) or off (0)

→ Mixed Integer Linear Program (MILP)

Unit Commitment - Planning Horizon

- To take into account the startup/shutdown cost, the unit commitment problem considers a **planning horizon*** (e.g. next day, week, etc.) $k = 1, 2, \dots, 24$ *



- *We can consider forecasted load through historical data to use in the problem

Unit Commitment - Planning Horizon

- Starting up an electric power thermal unit (e.g. coal plant) can have a very high costs
- To take into account the startup/shutdown cost, the unit commitment problem considers a planning horizon* (e.g. next day, week, etc.) $k = 1, 2, \dots, 24$

$$\min \sum_{k=1}^{24} C_1 P_1(k) + C_2 P_2(k) + C_3 P_3(k)$$

s.t.

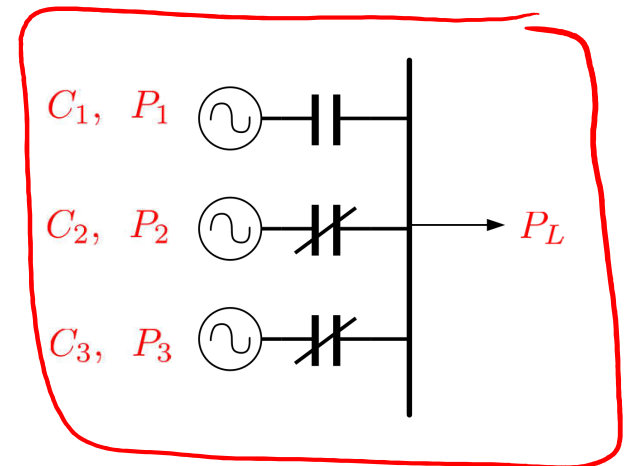
$$U_i(k) \underline{P}_i \leq P_i(k) \leq \bar{P}_i = U_i(k) \bar{P}_i \quad \left. \begin{matrix} i=1,2,3 \\ k=1,2,\dots,24 \end{matrix} \right\}$$

$$P_1(k) + P_2(k) + P_3(k) = P_L(k) \quad k=1, \dots, 24$$

* Startup cost $\forall i$
* Shutdown cost $\forall i$

MILP

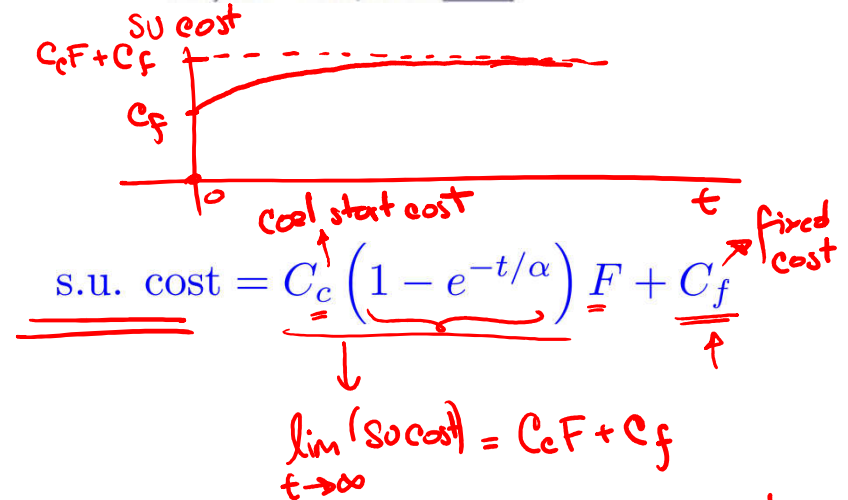
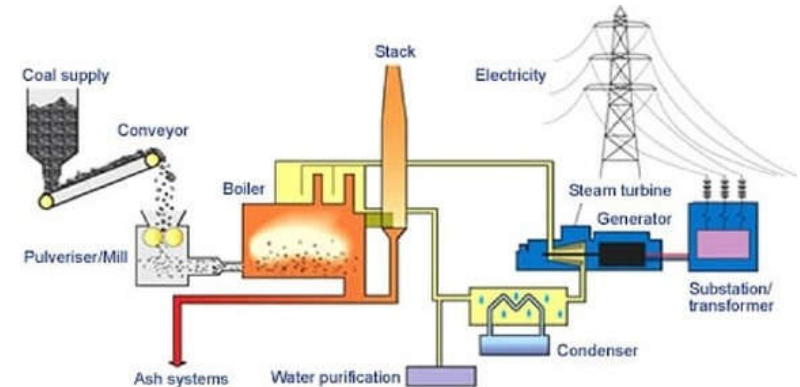
Unknowns: $P_1(1), \dots, P_1(24), P_2(1), \dots, P_2(24), P_3(1), \dots, P_3(24)$ — real (144 variables)
 $U_1(1), \dots, U_1(24), U_2(1), \dots, U_2(24), U_3(1), \dots, U_3(24)$ — integer



- *We can consider forecasted load through historical data to use in the problem

Thermal Units – Start Up Costs

- Supposed a thermal unit (e.g. coal power plant) has been offline for a significant amount of time (“cold”)
- In order to bring this unit online, a significant amount of energy/fuel needs to be expended
- ✦ This energy does not produce any output power -> take into account as a **start-up cost**
- This cost can be a function of the time the unit has been offline
 - if $t=0$ (just turned off)
 - if $t=100$ (offline for 100 hours)
- We can simplify to be a **constant value** (reasonable simplification)



approximate startup cost
by $\underline{A = C_c F + C_f}$

$$s_j(k) = \begin{cases} 1 & \text{unit is turned on at } k \\ 0 & \text{o.w.} \end{cases}$$

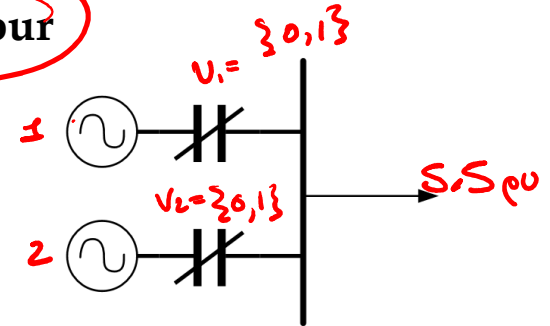
$$\text{Startup Cost} = A s_j(k)$$

Unit Commitment - Illustrating Example

- Let's consider a system with two generators for a single hour

Gen.	$P_{\min}$	$P_{\max}$	Cost/power
1	1.5	7	7.2 \$/pu
2	1	6	7.8 \$/pu

$$P_L = 5.5$$



- How many different scenarios can we have with offline/online generators?

Hour 1

For 1 hour and 2 generators: $2^2 = 4$

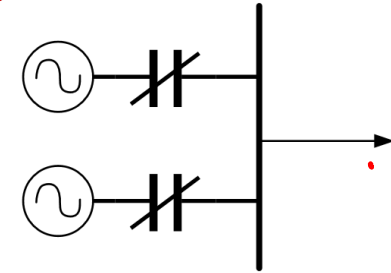
	Gen 1	Gen 2	
Both gens off	0	0	*
Gen 2 is on	0	1	* $P_2^* = 5.5$
Gen 1 is on	1	0	* $P_1^* = 5.5$
Both gens on	1	1	$P_1^* = ?$ $P_2^* = ?$ (to minimize cost)

Unit Commitment - Illustrating Example

- Let's consider a system with two generators for a single hour

Gen.	$P_{\min}$	$P_{\max}$	Cost/power
→ 1	1.5	7	7.2 cheaper
→ 2	1	6	7.8 (\$/pu)

$P_L = 5.5$



- Based on these different scenarios, which one will provide lowest cost to meet the load?

	Unit 1	Unit 2	$P_{\min}$	$P_{\max}$	P_1^*	P_2^*	Cost
→ Both gens off	0	0	0	0	0	0	∞ we can't supply load
Gen 2 is on	0	1	1	6	0	5.5	$5.5 \times 7.8 = 42.9 \$$
* Gen 1 is on	1	0	1.5	7	5.5	0	$5.5 \times 7.2 = 39.6 \$$ *
Both gens on	1	1	2.5	13	4.5 *	1 *	$(4.5)(7.2) + (1)(7.8) = 40.2 \$$

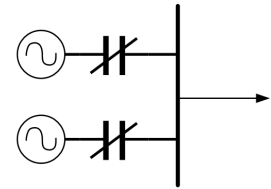
$\min 7.2P_1 + 7.8P_2$
 s.t.
 $1.5 \leq P_1 \leq 7$
 $1 \leq P_2 \leq 6$
 $P_1 + P_2 = 5.5$

Unit Commitment - Illustrating Example

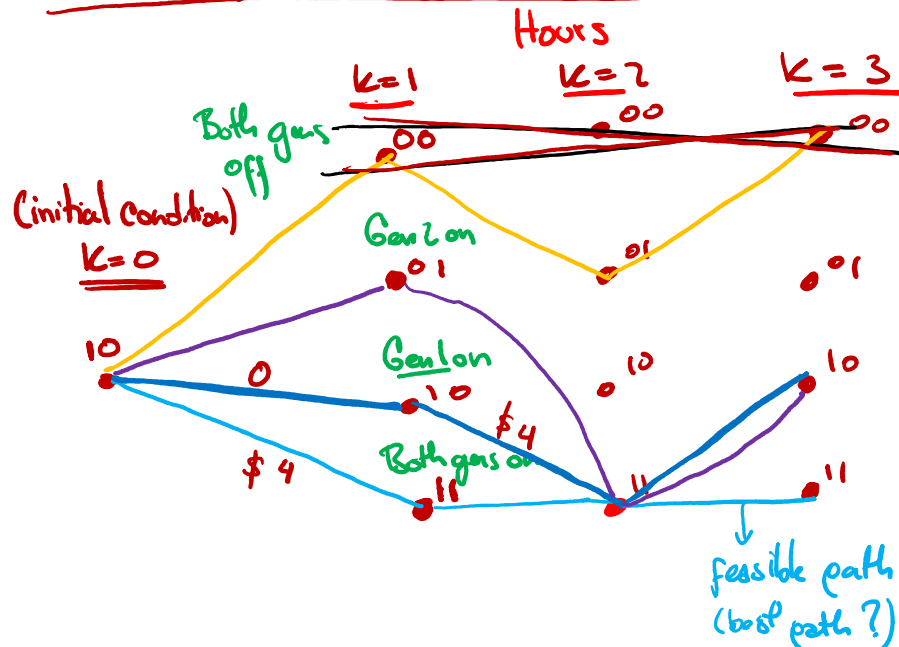
- Let's consider a system with two generators for three hours

Gen.	$P_{\min}$	$P_{\max}$	Cost/power	Start-up cost
1	1.5	7	7.2	4*
2	1	6	7.8	4*

Hour	1	2	3
P_L	5.5	8*	4*



- How many different combinations can we have in this case?



Total # of paths/combinations
 $(2^{N_g})^M$
 N_g : # of generators
 M : Total hours

$$(2^2)^3 = 64$$

if we omit 00 option: $(2^{N_g} - 1)^M$

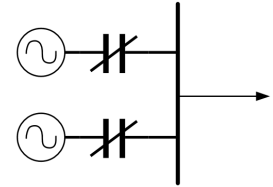
N_{gen}	No. of Combinations for 24 hours
5	6.2×10^{35}
10	1.73×10^{72}
20	3.12×10^{144}
40	(too big) 10^{288}

Unit Commitment - Illustrating Example

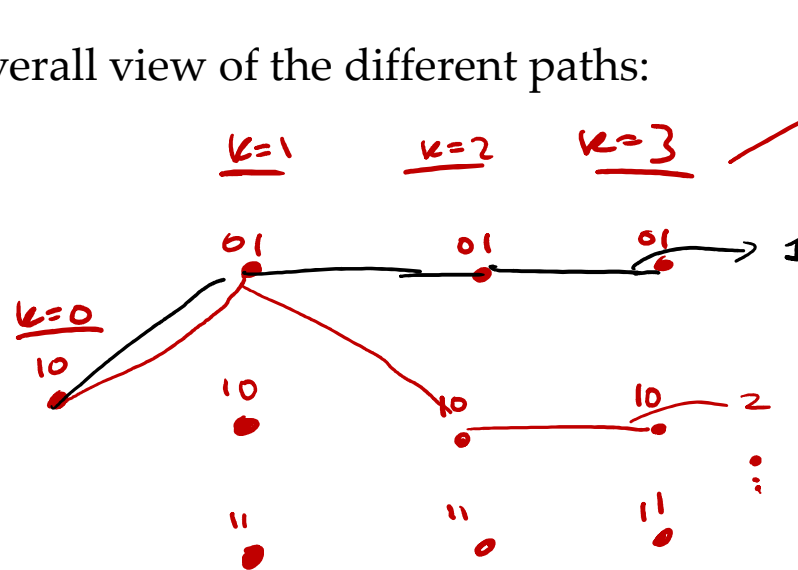
- Let's consider a system with **two generators** for **three hours**

Gen.	$P_{\min}$	$P_{\max}$	Cost/power	Start-up cost
1	1.5	7	7.2	4
2	1	6	7.8	4

Hour	1	2	3
P_L	5.5	8	4



- Draw the overall view of the different paths:



- One way to solve is to compute the cost of all paths (64)
- Pick the path with lowest cost
↓
optimal path
- Not the best way to solve problem

- One way to solve this problem is using Dynamic Programming

Topics that Will be Covered

- Unit Commitment Problem Formulation

- Dynamic Programming

* Shortest path problems *

* Unit commitment *

- Mixed Integer LP Formulation

(CVX cannot solve MILP) , (Cplex) , Matlab
x ? ↗

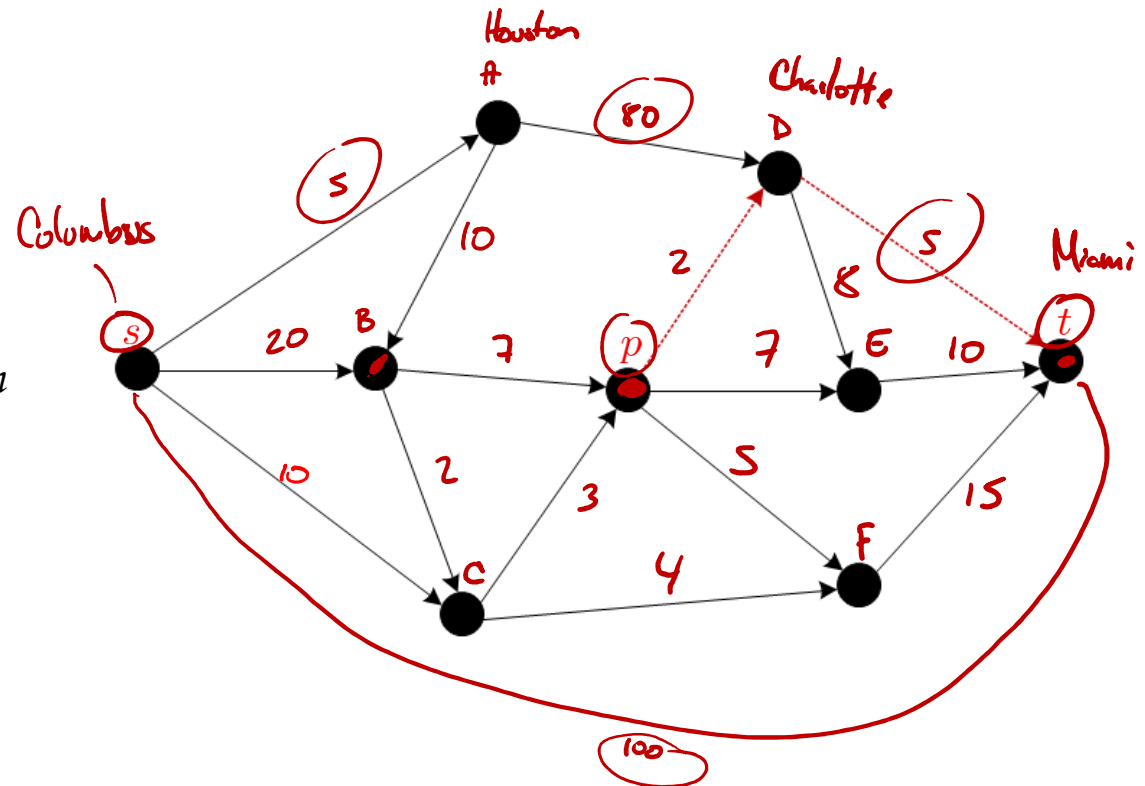
- Other Solution Methods

- Examples

Dynamic Programming – Optimality Principle

- Consider the problem of finding the shortest path from s to t ,
 - We are given that if we started at p , the optimal path to t is shown in dashed lines

- Naïve Approach:
 - Find all possible paths from s - t
 - Evaluate the total length/cost of each path
 - Find the minimum length/cost



Main Challenges:

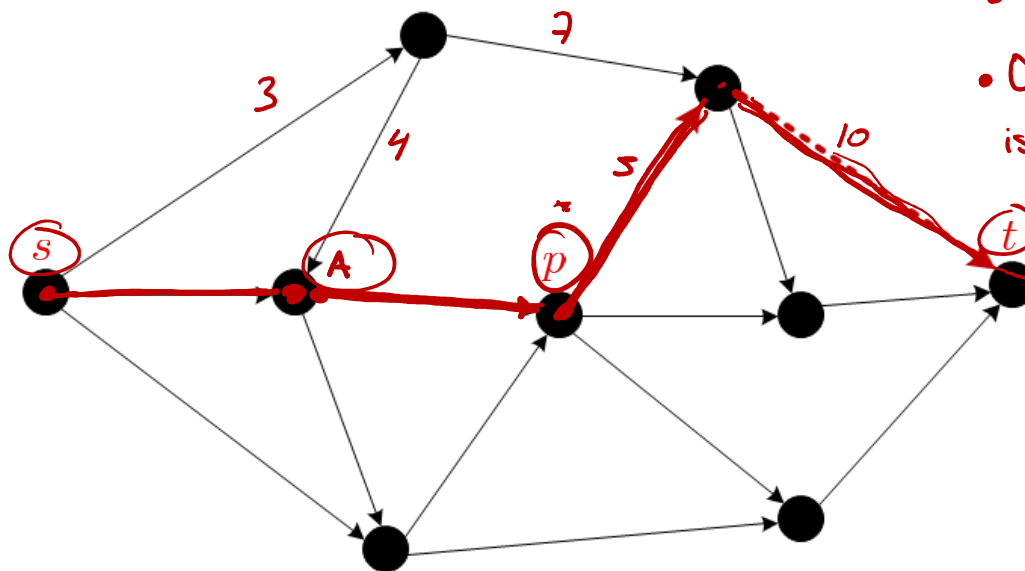
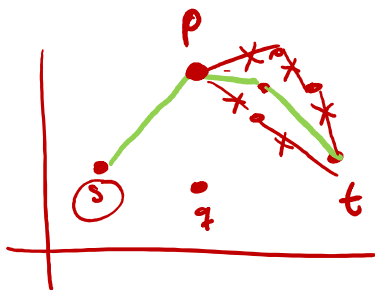
- The total number of paths from s to t increases exponentially
- Can be infeasible for a very large system

Dynamic Programming – Optimality Principle

- Consider the problem of finding the shortest path from s to t ,
 - We are given that if we started at p , the optimal path to t is shown in dashed lines

If the optimal path from s to t takes us through p ,
 then the optimal path would go through the optimal path from p to t (already known)

Optimality Principle.



• Now if we start at A
 • Optimal path from A to t is going to take us through optimal path from p to t

- Optimality Principle:** An optimal policy (path) contains optimal sub-policies (sub-paths)

Dynamic Programming – Optimality Principle

- *Bellman's Optimality Principle:*

An optimal policy (path) contains optimal sub-policies (sub-paths)

- **States**: set of nodes $\mathcal{X} = \{s, A, B, \dots, t\}$

Example: $\pi_1 = \{ \overset{\mu_0}{sA}, \overset{\mu_1}{AD}, \overset{\mu_c}{Dc} \}$

- What is a policy? A feasible control sequence (path) $\pi = \{\mu_0, \dots, \mu_{N-1}\}$

$$* \quad \pi_2 = \{s, c, c_p, pE, Et\}$$

- Total cost associated with a policy:**

$$\underbrace{J_\pi(x_0)}_{\substack{x_0 = \text{initial state} \\ x_0 = s}} = \sum_{k=0}^{N-1} \underbrace{l_k(x_k, \mu_k(x_k))}_{\substack{\text{running cost} \\ 1}} + \underbrace{g_N(x_N)}_{\substack{\text{terminal cost} \\ 4}}$$

- Optimal cost: $J^*(x_0) = \min_{\pi} J_{\pi}(x_0)$
 picks policy (π_i) with least cost
 path
- Optimal policy:

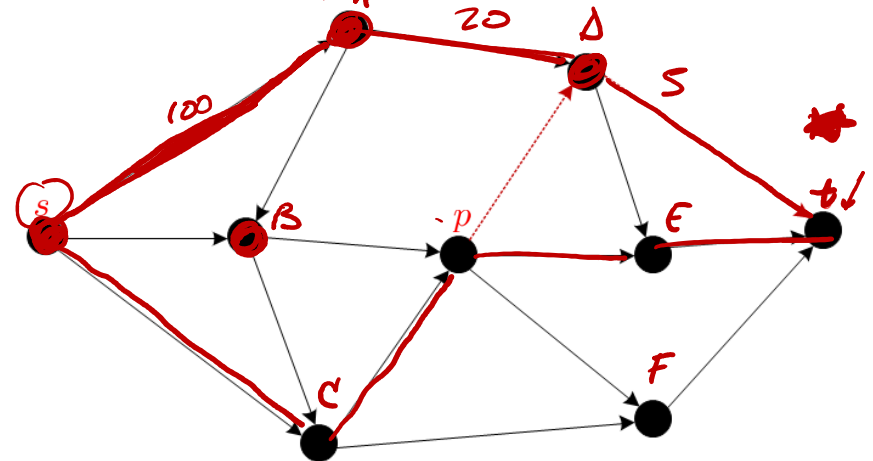
- **Optimal policy:**

$$J_{\pi^*}(x_0) = J^*(x_0)$$

$\pi^* = \{\mu_0^*, \dots, \mu_{N-1}^*\}$

↑ path

← gives us optimal cost



Dynamic Programming Algorithm Definitions

- Final cost: (we need to define)

$$J_N(x_N) = g_N(x_N)$$

$$g_N = \begin{cases} 0 & \text{if } x_N = t \\ \infty & \text{o.w.} \end{cases}, \quad g_N(t) = 0$$

- Running cost: (need to define)

$$l_k(x_k, \mu(x_k)) \quad k=0, \quad x_0 = s$$

$$l_0(x_0, \mu(x_0)) = l_0(s, sA) = 10$$

- Value function iteration

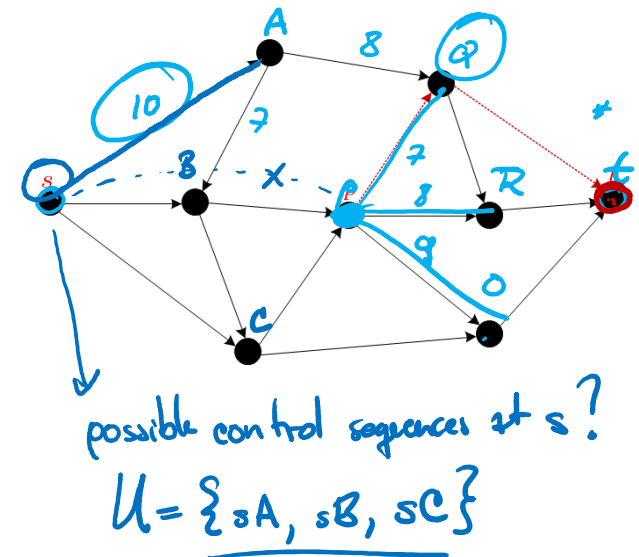
$$J_k(x_k) = \min_{\mu} \{ l_k(x_k, \mu_k(x_k)) + J_{k+1}(x_{k+1}) \} \quad \forall k = 0, \dots, N-1$$

Annotations:
 - μ : edge/control sequence
 - $x_k \rightarrow x_{k+1}$: start x_k
 - x_{k+1} : end at A
 - μ : step k

- Optimal control at time k :

$$\mu_k^*(x_k) = \arg \min_{\mu} \{ l_k(x_k, \mu_k(x_k)) + J_{k+1}(x_{k+1}) \} \Rightarrow \text{e.g. } \mu_k^*(\rho) = \rho Q$$

$$J_{\pi}(x_0) = \sum_{k=0}^{N-1} l_k(x_k, \mu_k(x_k)) + g_N(x_N)$$



Backwards Dynamic Programming – Algorithm

1. Start at the last step *

$$\underline{J_N(x_N)} = \underbrace{g_N(x_N)}_{\text{final cost}}$$

2. Go backwards in time k using

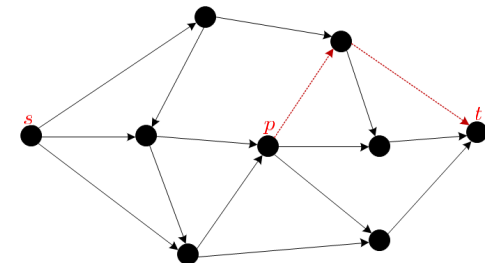
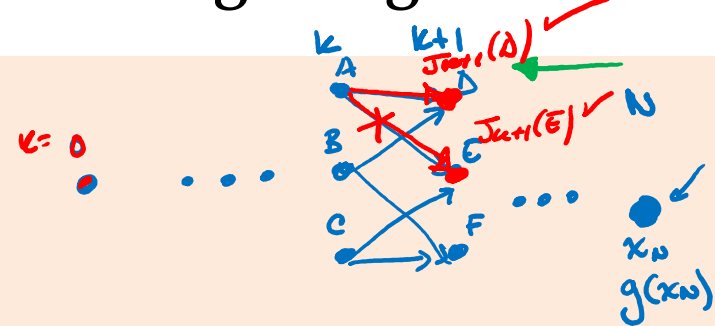
$$\rightarrow J_k(x_k) = \min_{\mu} \{ l_k(x_k, \mu_k(x_k)) + \underline{J_{k+1}(x_{k+1})} \} \quad \forall k = 0, \dots, N-1$$

$$x_k = A \quad \mu_k(A) = \begin{cases} A \rightarrow D \\ A \rightarrow E \end{cases} \quad \text{pick best control sequence}$$

3. Then, the $J_0(x_0)$ generated in the last step, is equal to the optimal cost

$$\underline{J_0(x_0)} = \underline{J^*(x_0)}$$

$\Rightarrow$ We can obtain the optimal policy π^* ✓
/path



Backwards Dynamic Programming – Shortest path Example

- Consider the problem of traveling from city A to city P, use Dynamic Programming to find the shortest path!

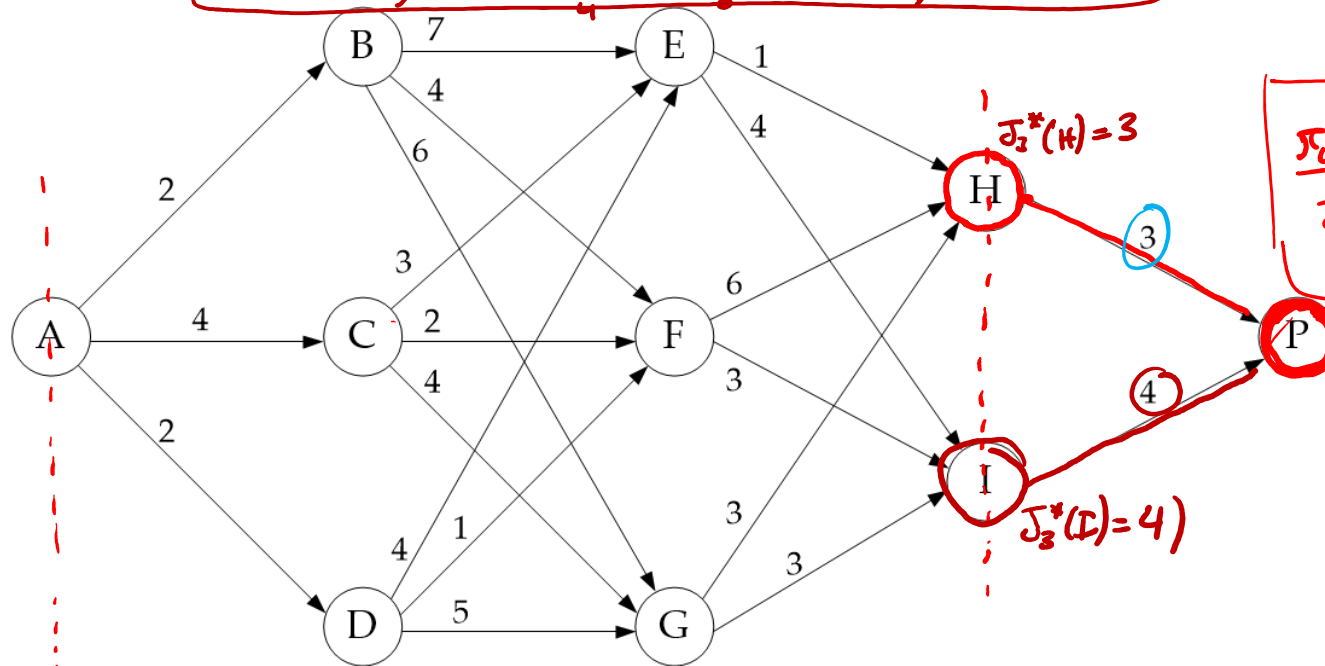
@ $k=4$ (Last step) Define terminal/final cost

$$J_4(x_4=P) = g_4(P) = 0$$

Move backwards

@ $k=3$ $x_3=H \rightarrow J_3^*(H) = \min_{\mu} \{ l_3(H, \mu) + J_4(x_4) \} = \min_{\mu} \{ \underbrace{l_3(H, HP)}_3 + \underbrace{J_4(P)}_0 \} = 3 \quad \mu_3^*(H) = HP$

$x_3=I \rightarrow J_3^*(I) = \min_{\mu} \{ \underbrace{l_3(I, IP)}_4 + \underbrace{J_4(P)}_0 \} = 4 \quad \mu_3^*(I) = IP$



$$J_P = \{A, C, F, H, P\}$$

$$J_{J_P} = 4 + 3 + 1 + 3 = 11$$

Step: $k=0$

$k=1$

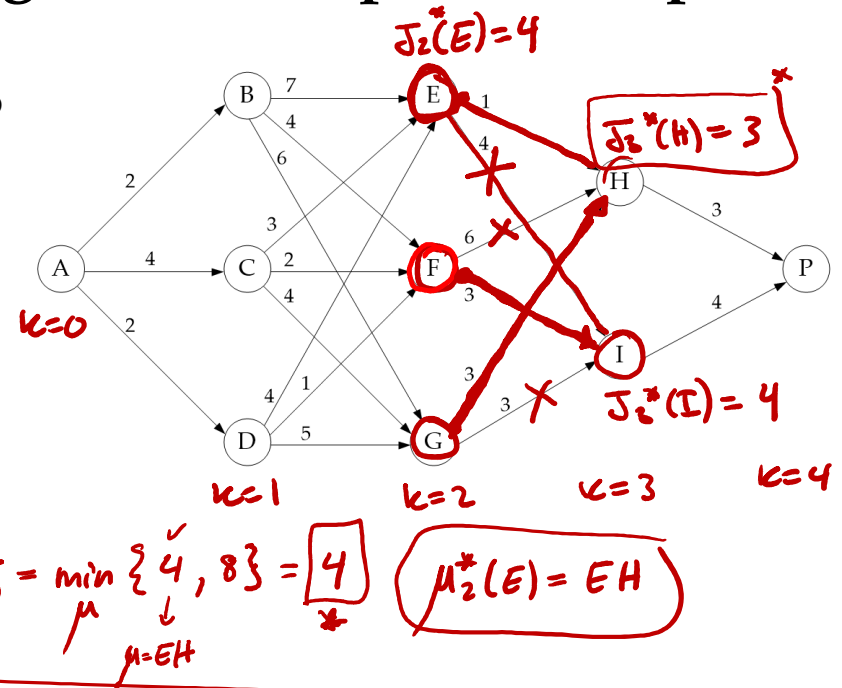
$k=2$

$k=3$

$k=4$

Backwards Dynamic Programming – Shortest path Example

- Consider the problem of traveling from city A to city P, use Dynamic Programming to find the shortest path!



$k=2$

$x_2 = E$

$$J_2^*(E) = \min_{\mu} \{ l_2(E, \mu) + J_3(x_3) \}$$

$$= \min_{\mu} \left\{ \underbrace{l_2(E, EH)}_1 + \underbrace{J_3(H)}_3, \underbrace{l_2(E, EI)}_4 + \underbrace{J_3(I)}_4 \right\} = \min_{\mu} \{ 4, 8 \} = \boxed{4} \quad \mu_2^*(E) = EH$$

$$\underline{J_2^*(F) = 7} \quad \mu_2^*(F) = FI$$

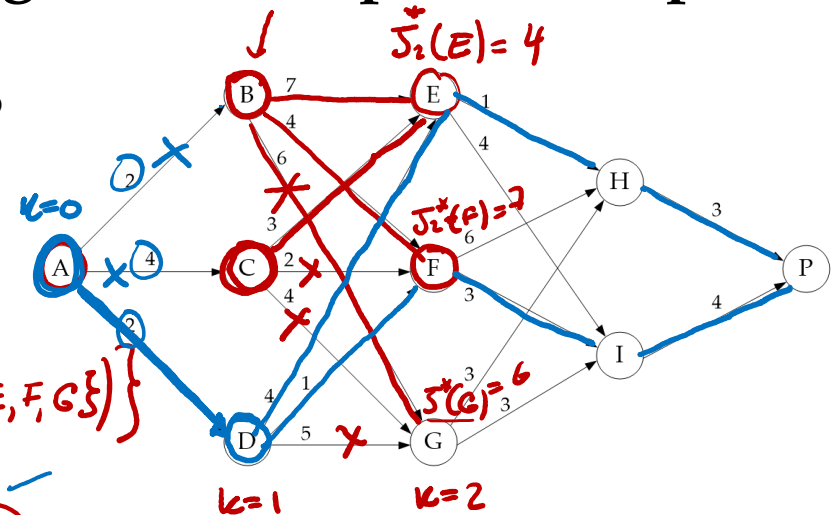
$$J_2^*(F) = \min_{\mu} \left\{ \underbrace{l_2(F, FH)}_6 + \underbrace{J_3(H)}_3, \underbrace{l_2(F, FI)}_3 + \underbrace{J_3(I)}_4 \right\} = 7 \quad \mu_2^*(F) = FI$$

$$J_2^*(G) = \underline{6} \quad \mu_2^*(G) = GH$$

$$J_2^*(G) = \min_{\mu} \left\{ \underbrace{l_2(G, GH)}_3 + \underbrace{J_3(H)}_3, \underbrace{l_2(G, GI)}_3 + \underbrace{J_3(I)}_4 \right\} = 6 \quad \mu_2^*(G) = GH$$

Backwards Dynamic Programming – Shortest path Example

- Consider the problem of traveling from city A to city P, use Dynamic Programming to find the shortest path!



$$\begin{aligned}
 k=1 \\
 (x_1=B) \Rightarrow J_1^*(B) &= \min_{\mu} \{ l_1(B, \{BE, BF, BG\}) + J_2^*(\{E, F, G\}) \} \\
 &= \min_{\mu} \{ \underbrace{7}_{B \rightarrow E} + \underbrace{4}_{J_2^*(E)}, \underbrace{4}_{B \rightarrow F} + \underbrace{7}_{J_2^*(F)}, \underbrace{6}_{B \rightarrow G} + \underbrace{6}_{J_2^*(G)} \} = \underline{11} \\
 \mu_1(B) &= \{BE, BF\}
 \end{aligned}$$

$$\begin{aligned}
 x_1=C \Rightarrow J_1^*(C) &= \min_{\mu} \{ l_1(C, \{CE, CF, CG\}) + J_2^*(\{E, F, G\}) \} = \min_{\mu} \{ \underbrace{3}_{C \rightarrow E} + \underbrace{4}_{J_2^*(E)}, \underbrace{2}_{C \rightarrow F} + \underbrace{7}_{J_2^*(F)}, \underbrace{4}_{C \rightarrow G} + \underbrace{6}_{J_2^*(G)} \} \\
 J_1^*(C) &= \underline{7} \quad \mu_1^*(C) = CE
 \end{aligned}$$

$$\begin{aligned}
 x_1=D \quad J_1^*(D) &= \min_{\mu} \{ l_1(D, \{DE, DF, DG\}) + J_2^*(\{E, F, G\}) \} = \min_{\mu} \{ \underbrace{4}_{D \rightarrow E} + \underbrace{4}_{J_2^*(E)}, \underbrace{1}_{D \rightarrow F} + \underbrace{7}_{J_2^*(F)}, \underbrace{5}_{D \rightarrow G} + \underbrace{6}_{J_2^*(G)} \} = 8 \\
 J_1^*(D) &= \underline{8} \quad \mu_1^*(D) = \{DE, DF\}
 \end{aligned}$$

$$\begin{aligned}
 k=0 \\
 x_0=A \quad J_0^*(A) &= \min_{\mu} \{ l_0(A, \{AB, AC, AD\}) + J_1^*(\{B, C, D\}) \} = \min_{\mu} \{ \underbrace{2}_{A \rightarrow B} + \underbrace{11}_{J_1^*(B)}, \underbrace{4}_{A \rightarrow C} + \underbrace{7}_{J_1^*(C)}, \underbrace{2}_{A \rightarrow D} + \underbrace{8}_{J_1^*(D)} \} = 10 \\
 J_0^*(A) &= \underline{10} \quad \mu_0(A) = AD
 \end{aligned}$$

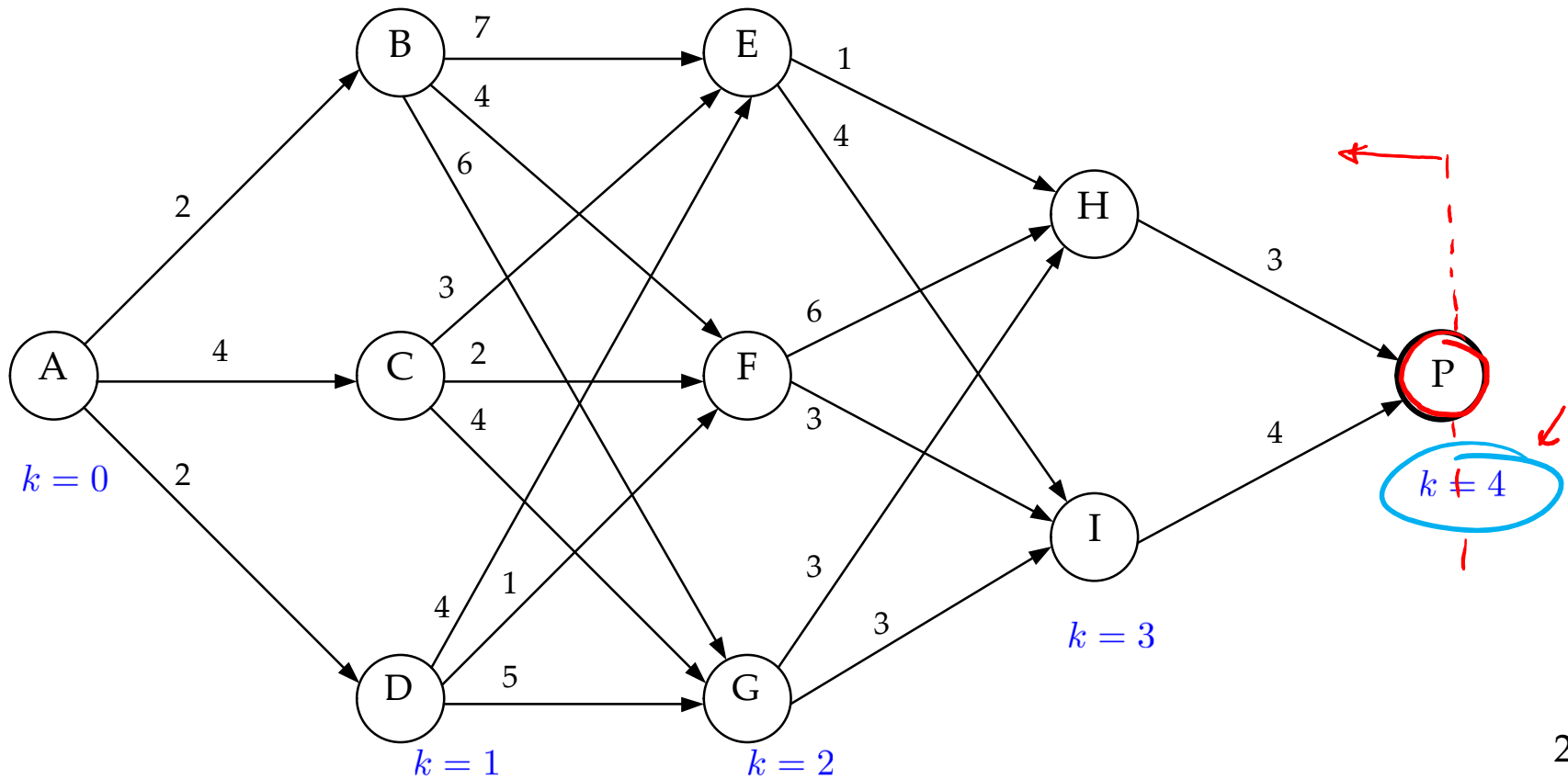
Backwards Dynamic Programming – Shortest path Example

- Dynamic Programming summary for shortest path problem!

Step 1: compute final cost

$$J_N(x_4) = g_4(x_4) = \begin{cases} 0 & \text{if } x_4 = P \\ \infty & \text{o.w.} \end{cases}$$

$N=4$



Backwards Dynamic Programming – Shortest path Example

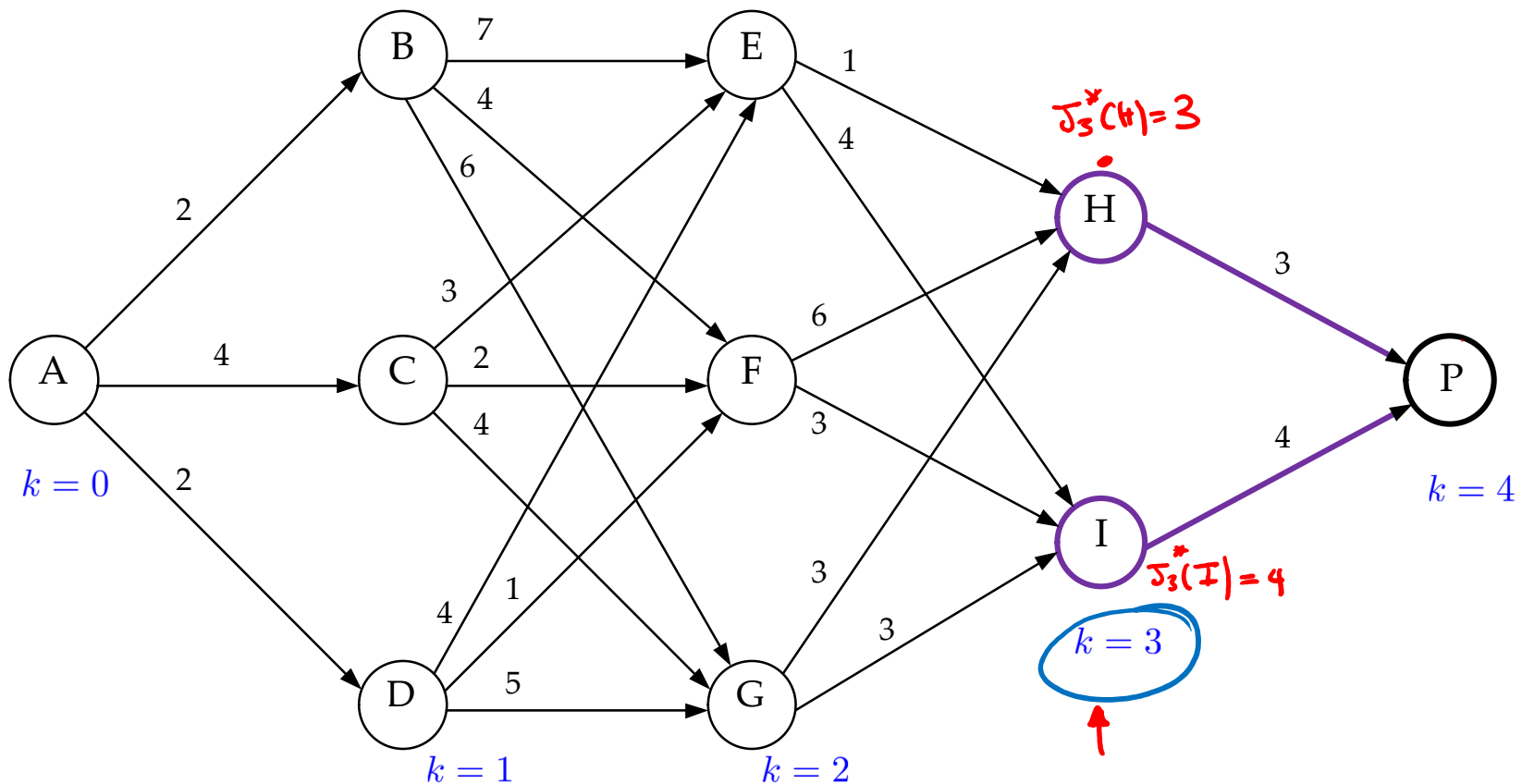
- Dynamic Programming summary for shortest path problem!

Step 2: Go backwards one time, $k = 3$

$$\underline{J_3(H)} = \min_{\mu} \{ \underbrace{l_3(H, HP)}_{\text{running cost}} + \underbrace{J_4(P)}_{\text{action cost}} \} = 3 \quad \mu_3^*(H) = HP$$

$$\rightarrow J_3(I) = \min_{\mu} \{ l_3(I, IP) + J_4(P) \} = 4 \quad \mu_3^*(I) = IP$$

$$J_2(A) = \min_{\mu} \{ \underbrace{3}_{l_2} + \underbrace{0}_{J_3(P)} \}$$



Backwards Dynamic Programming – Shortest path Example

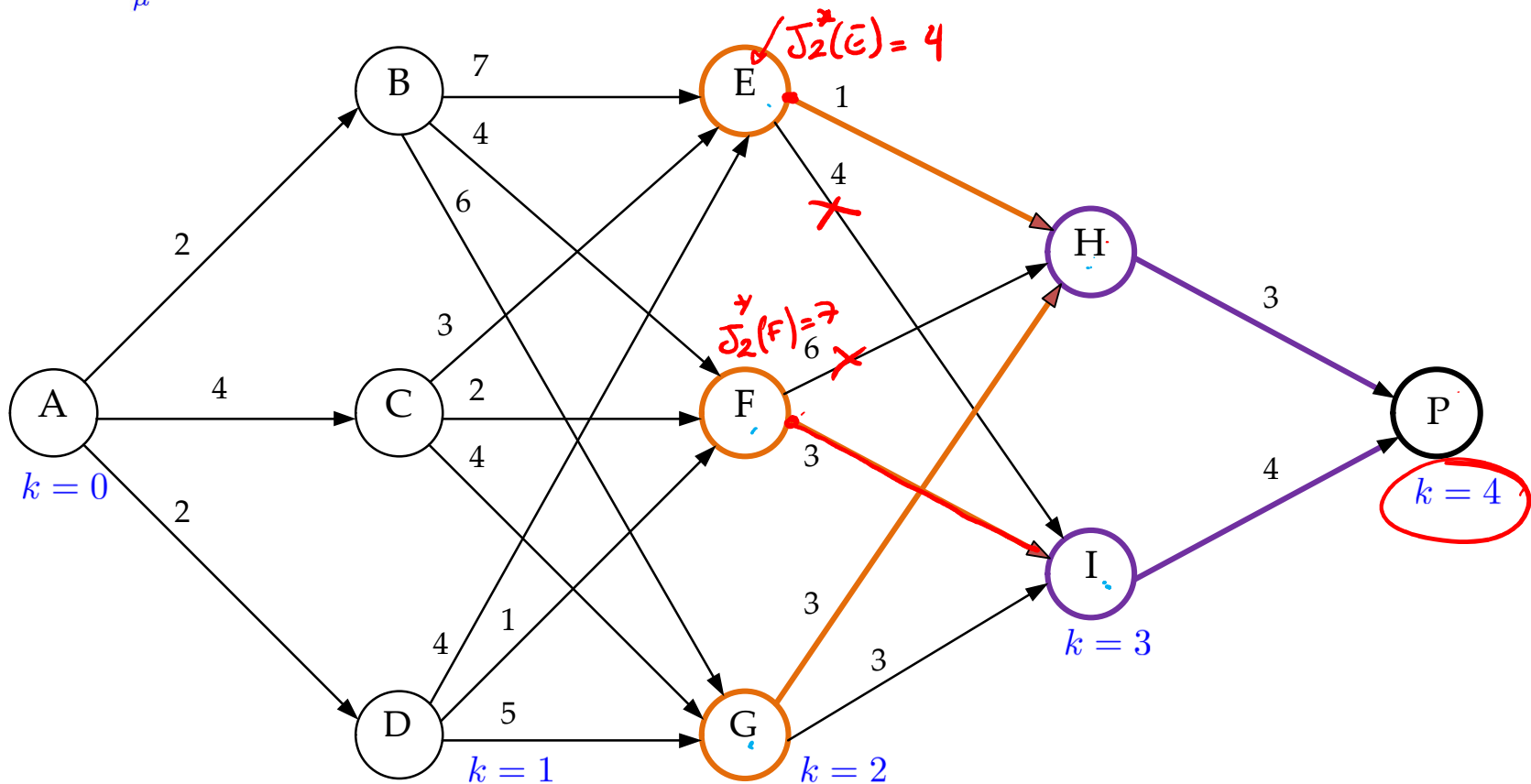
- Dynamic Programming summary for shortest path problem!

Step 2: Go backwards one time, $k = 2$

$$\rightarrow J_2(E) = \min_{\mu} \{l_2(E, \mu_2(E)) + J_3^*(\underline{H}, I)\} = \underline{\underline{4}} \quad \mu_2^*(E) = \underline{EH}$$

$$J_2(F) = \min_{\mu} \{l_2(F, \mu_2(F)) + J_3^*(H, I)\} = 7 \quad \mu_2^*(F) = FI$$

$$J_2(G) = \min_{\mu} \{l_2(G, \mu_2(G)) + J_3^*(H, I)\} = 6 \quad \mu_2^*(G) = GH$$



Backwards Dynamic Programming – Shortest path Example

- Dynamic Programming summary for shortest path problem!

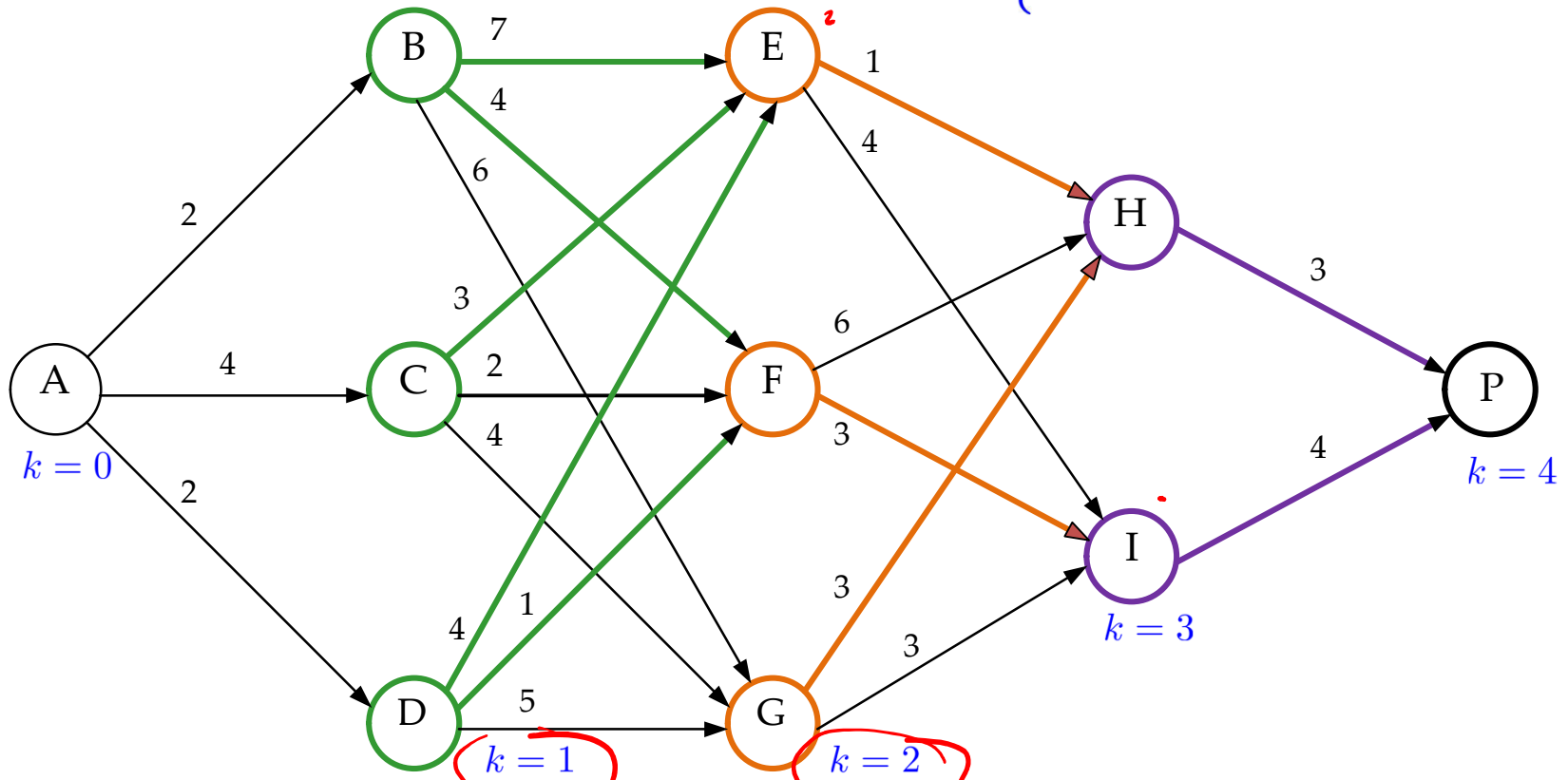
Step 2: Go backwards one time, $k = 1$

Step 2: Go backwards one time, $k = 1$

$$\underline{J_1(B)} = \min_{\mu} \{l_1(B, \mu_1(B)) + \underline{J_2(E, F, G)}\} = 11 \quad \mu_1^*(B) = \begin{cases} BE \\ BF \end{cases}$$

$$J_1(C) = \min_{\mu} \{l_1(C, \mu_1(C)) + \underline{J_2(E, F, G)}\} = 7 \qquad \mu_1^*(C) = CE$$

$$J_1(D) = \min_{\mu} \{l_1(D, \mu_1(D)) + J_2(E, F, G)\} = 8 \quad \mu_1^*(D) = \begin{cases} DE \\ DF \end{cases}$$

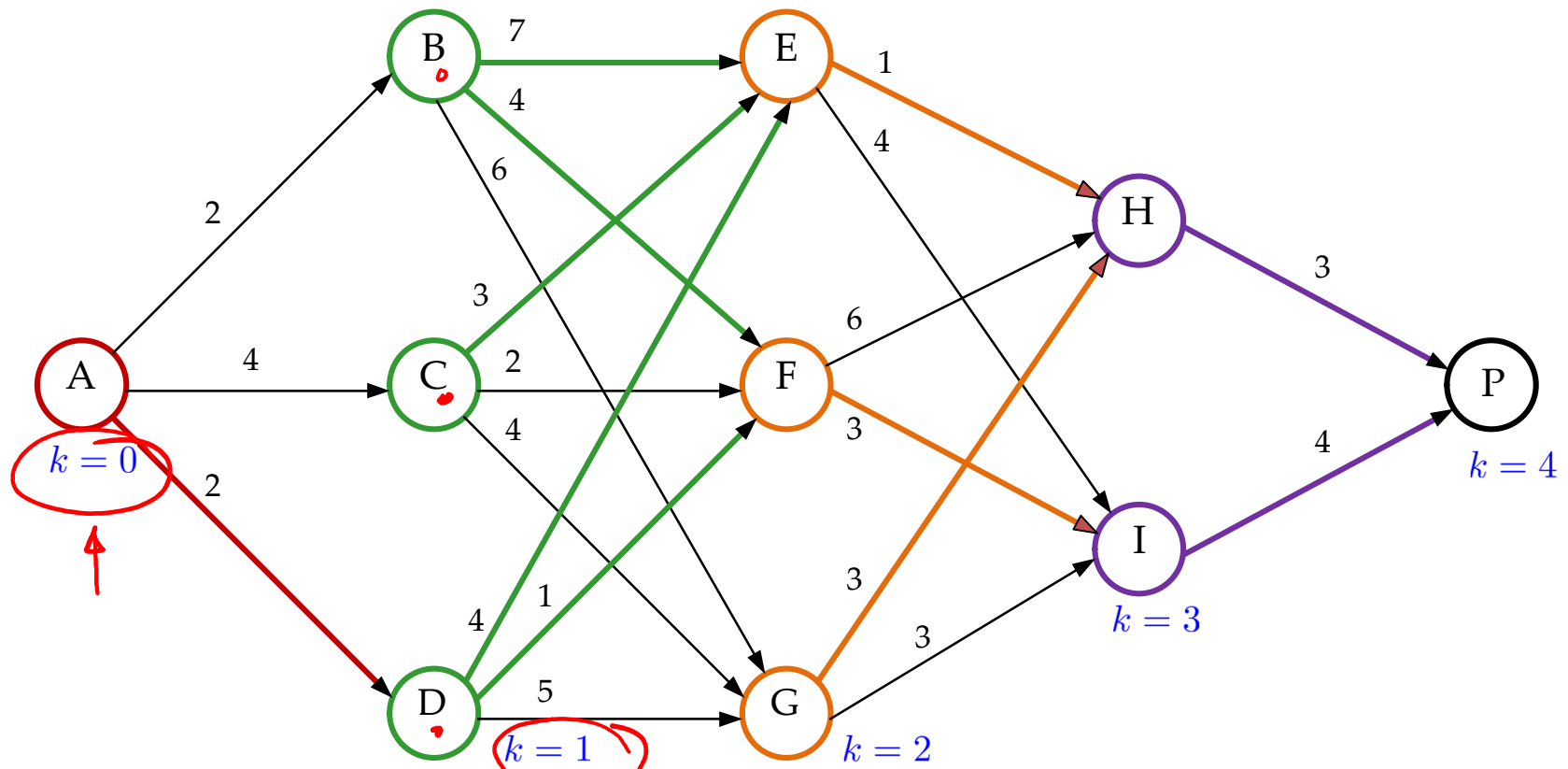


Backwards Dynamic Programming – Shortest path Example

- Dynamic Programming summary for shortest path problem!

Step 3: Go backwards one time, $k = 0$

$$J_0(A) = \min_{\mu} \{l_0(A, \mu_0(A)) + \underline{J_1(B, C, D)}\} = 10 \quad \mu_0^*(A) = AD$$



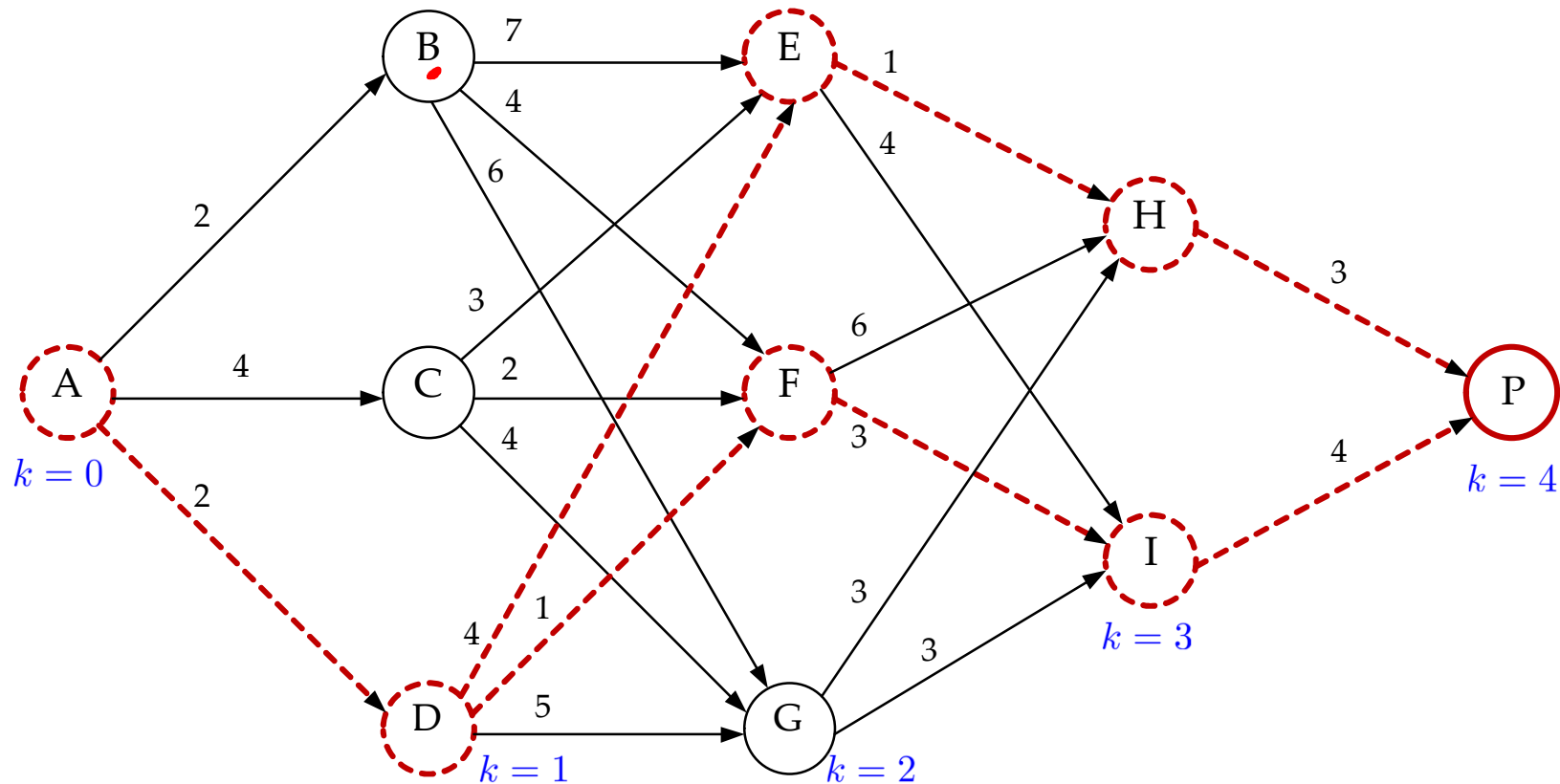
Backwards Dynamic Programming – Shortest path Example

- Dynamic Programming summary for shortest path problem!

Step 3: Go to initial point, $k = 0$ and reconstruct optimal path

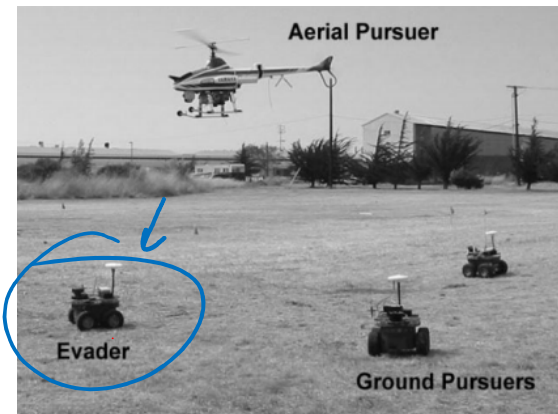
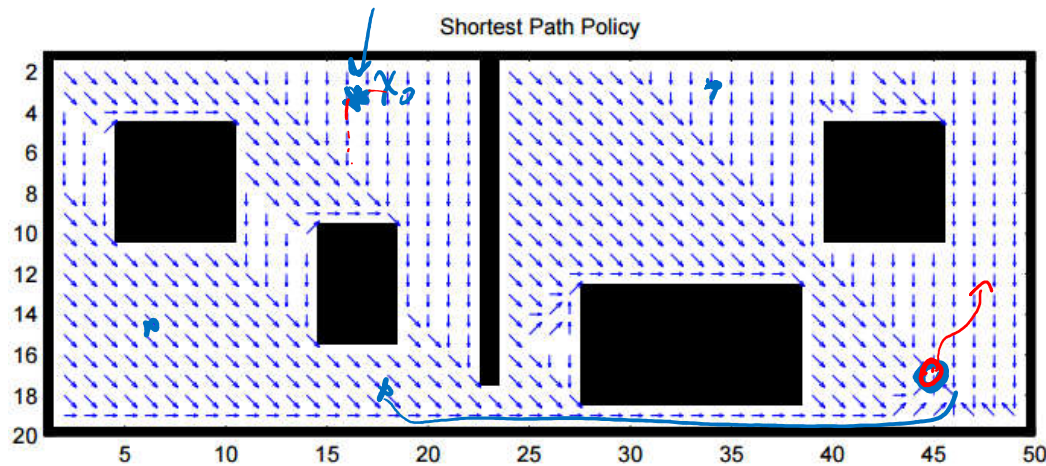
$$J_0(A) = \min_{\mu} \{l_0(A, \mu_0(A)) + J_1(B, C, D)\} = 10 \quad \mu_0^*(A) = AD$$

$$\pi^* = \{\mu_0^*(A), \mu_1^*(D), \mu_2^*, \mu_3^*\} = \begin{cases} \{AD, DE, EH, HP\} \\ \{AD, DF, FI, IP\} \end{cases} \quad J_{\pi^*}(A) = \underline{\underline{10}}$$

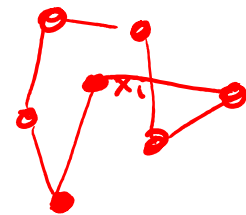
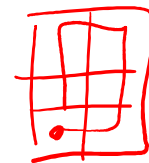


Applications of Dynamic Programming

- Power systems – unit commitment, optimization* (will study in detail)
- Route planning
 - Minimize time – “shortest path problems”
 - Pursuit-evasion games (UAVs), optimal control theory

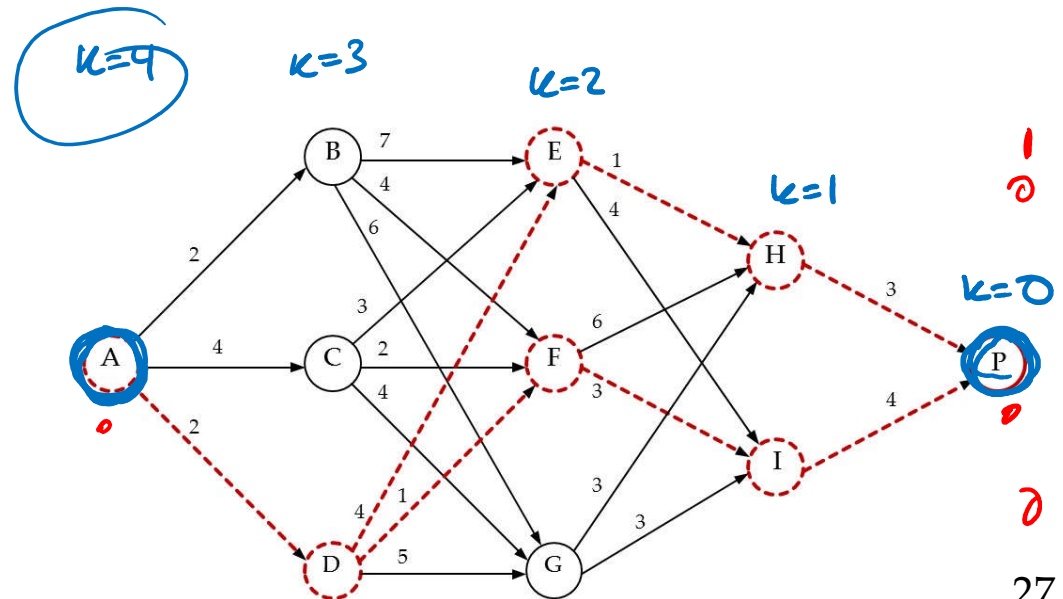


- † Communication, pattern recognition → Viterbi Algorithm
- † Optimal control (finding optimal paths)
 - Traveling Salesman



Forward Dynamic Programming

- **Principle/idea**
if a path from A-to-P is optimal, then going from P-to-A through the same path is also optimal
 - We can think of this problem then as starting at *P* and going to *A*
 - Use regular DP algorithm for this problem
- Both Forwards or Backwards DP will yield the same optimal policy

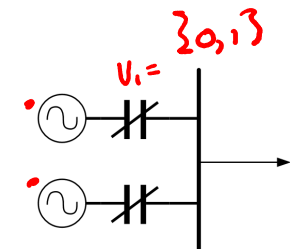


Unit Commitment Example

- Consider, a unit commitment problem for 3 hours
- We have start-up costs only (assume shut-down cost is 0) * (not always true)
- * Assume, both generators are initially on (important) → initial condition

Gen.	$P_{\min}$	$P_{\max}$	Cost/power	Start-up cost
1	1.5	7	7.2	4
2	1	6	7.8	4

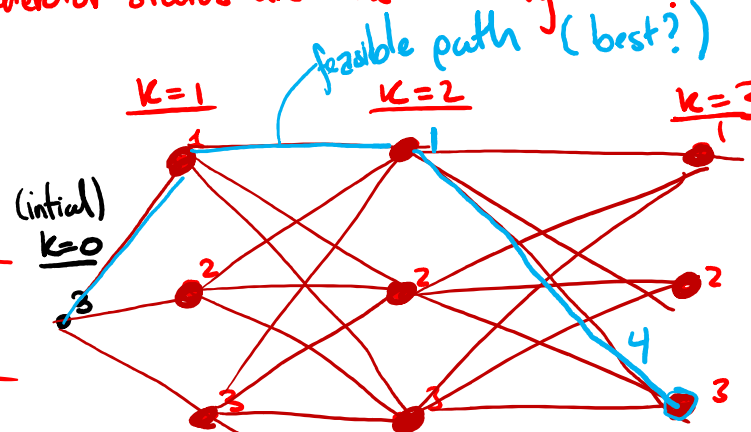
Hour	1	2	3
P_L	5.5	8	4



- Set up the DP algorithm
- How many modes ^{states} are there? (ignore the mode where both generators are off)

→ How many combinations of generator status are there at every hour? (best?)

State	Gen 1-status	Gen 2-status
→ 1	1	0
2	0	1
3	1	1



$$\begin{matrix} \# \text{ gens} & \# \text{ hours} \\ 3 & 3 \\ (2^2 - 1) & = 27 \end{matrix}$$

- These can be considered the "states" or x $x_k \in \{1, 2, 3\} \forall k \geq 1$

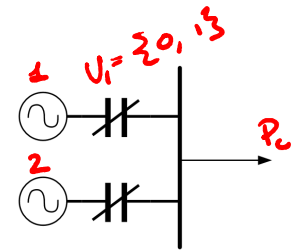
Unit Commitment Example

- Consider, a unit commitment problem for 3 hours
- Initial mode is 3 (both generators are on)

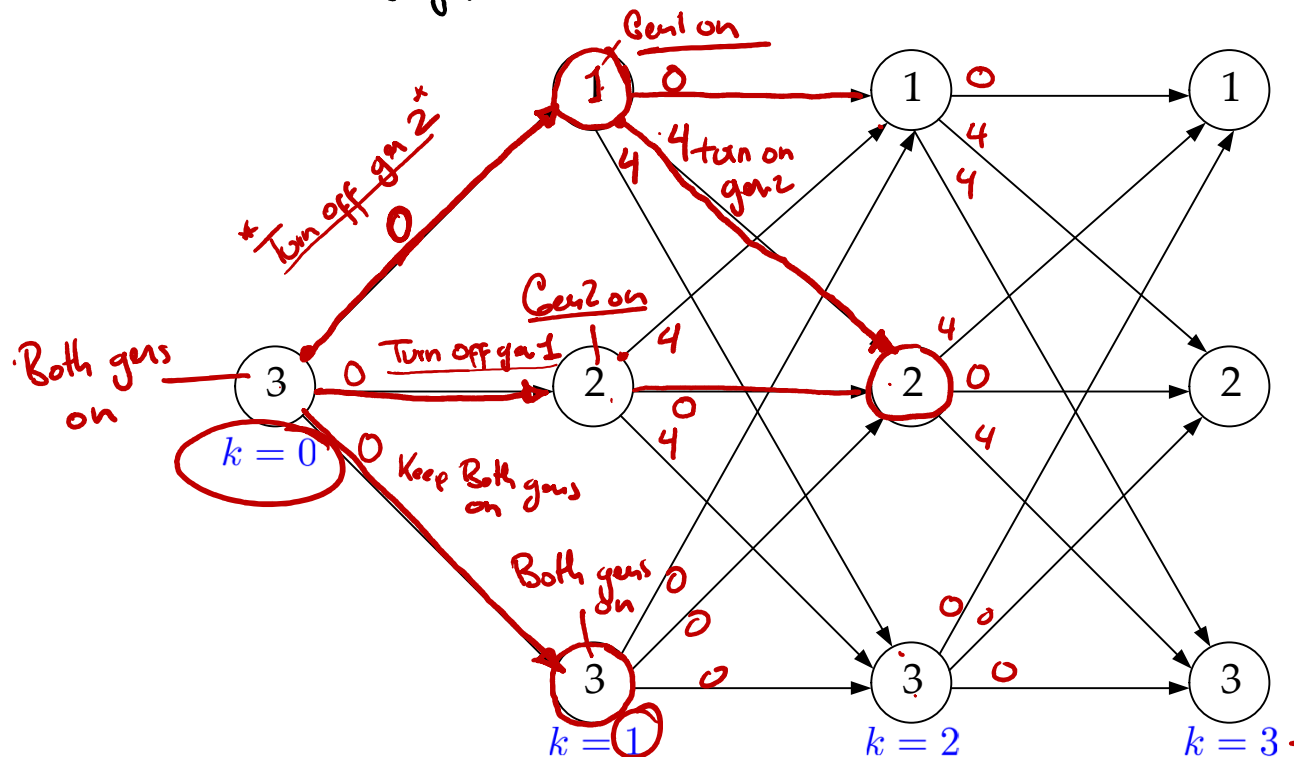
$$X_u = \{1, 2, 3\}$$

Gen.	$P_{\min}$	$P_{\max}$	Cost/power	Start-up cost
1	1.5	7	7.2	4
2	1	6	7.8	4

Hour	1	2	3
P_L	5.5	8	4



- What are the transition costs? (Not running cost)
(edge)



Unit Commitment Example

Gen.	$P_{\min}$	$P_{\max}$	Cost/power	Start-up cost
1	1.5	7	7.2	4
2	1	6	7.8	4

Hour	1	2	3
P_L	5.5	8	4

- Define costs functions (final, middle, initial)

Define $g_k(x_k) = \min_{\{P_1, P_2\}} \text{Total cost } \{P_1, P_2\}$ s.t.
 $\sum P_i, P_1 + P_2 = P_L(k)$
 $1.5 \leq P_1 \leq 7$
 $1 \leq P_2 \leq 6$
 hour $k = 1, 2, 3$ mode/state at k^{th} hour
 (Economic Dispatch problem)

Final cost $J_0(x_0) = J_3(x_3) = g_3(x_3)$

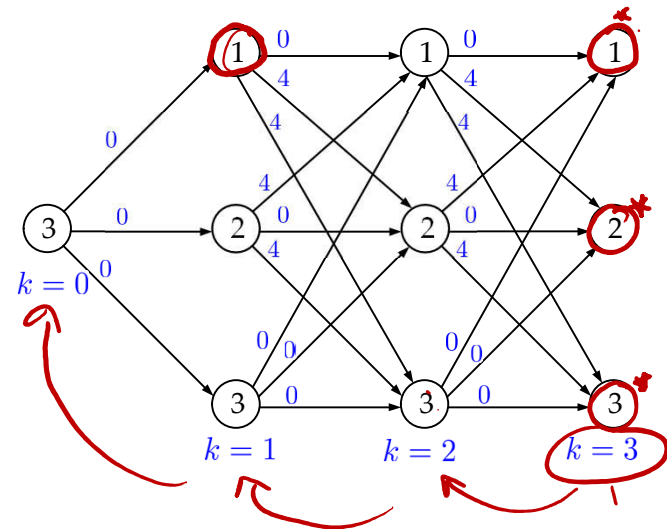
$J_k(x_k) = \min_{\mu} \{ l_k(x_k, \mu_k(x_k)) + J_{k+1}(x_{k+1}) \}$

$l_k(x_k, \mu_k(x_k)) = g_k(x_k) + a_{x_k - x_{k+1}}$
 * running cost * Econ. Dispatch transition cost (prev slide)
 ↓
 startup / shutdown cost

$$J_N(x_N) = g_N(x_N)$$

$$J_k(x_k) = \min_{\mu} \{ l_k(x_k, \mu(x_k)) + J_{k+1}(x_{k+1}) \}$$

running cost
 $\forall k = 0, \dots, N-1$



Unit Commitment Example

Gen.	$P_{\min}$	$P_{\max}$	Cost/power	Start-up cost
→ 1	1.5	7	7.2	4
→ 2	1	6	* 7.8 *	4

Hour	1	2	3
P_L	5.5	8	4

$$G = \begin{matrix} * & \begin{pmatrix} 39.6 & \infty & 28.8 \\ 42.9 & \infty & 31.2 \\ 40.2 & 58.2 & 29.4 \end{pmatrix} \end{matrix}$$

- Compute the costs at $k=3$ $x_3 = \{1, 2, 3\}$

$x_3=1 \Rightarrow J_3(1) = g_3(1) = \min_{P_1} 7.2 P_1 = (7.2)(4) = 28.8$
 (Gen 1 on)
 $P_1^* = 4$

$$J_3(x_3) = g_3(x_3)$$

$$J_k(x_k) = \min_{\mu} \{g_k(x_k) + a_{x_k \rightarrow j} + J_{k+1}(j)\}$$

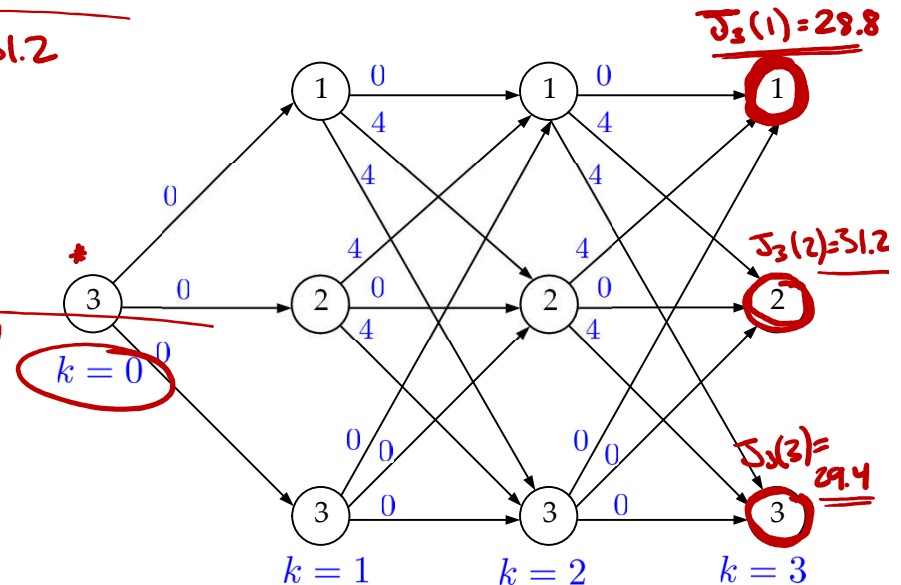
$$\forall k = 1, \dots, 2$$

$$J_0(x_0) = \min_{\mu} \{0 + a_{x_0 \rightarrow j} + J_1(j)\}$$

initial cost

$x_3=2 \Rightarrow J_3(2) = g_3(2) = \min_{P_2} 7.8 P_2 = (7.8)(4) = 31.2$
 (Gen 2 on)
 $P_2^* = 4$

$x_3=3 \Rightarrow J_3(3) = g_3(3) = \min_{P_1, P_2} (7.2 P_1 + 7.8 P_2) = 29.4$
 Both gen on
 $P_1^* = 3$
 $P_2^* = 1$



Unit Commitment Example

Gen.	$P_{\min}$	$P_{\max}$	Cost/power	Start-up cost
→ 1	1.5	7	7.2	4
→ 2	1	6	7.8	4

Hour	1	2	3
P_L	5.5	8	4

Gen 1 \$
Gen 2 \$
Gen 1 and 2 \$

$k=1$	$k=2$	$k=3$
39.6	∞	28.8
42.9	∞	31.2
40.2	58.2	29.4

- Compute the costs at $k=2$, $x_2 = \{1, 2, 3\}$

$$x_2=1 \Rightarrow J_2(1) = \min_{\mu} \left\{ g_2(1) + a_{1 \rightarrow \{1,2,3\}} + J_3(\{1,2,3\}) \right\}$$

Gen 1 on

$$g_2(1) = \min_{P_1} \left\{ \begin{array}{l} 7.2 P_1 \\ \text{s.t.} \\ P_1 = 8 \\ 1.5 \leq P_1 \leq 7 \end{array} \right\} = \infty$$

$P_1^* = \text{No solution / infeasible}$

$$x_2=2 \Rightarrow J_2(2) = \min_{\mu} \left\{ g_2(2) + a_{2 \rightarrow \{1,2,3\}} + J_3(\{1,2,3\}) \right\}$$

Gen 2 on

$$\min_{P_2} \left\{ \begin{array}{l} 7.8 P_2 \\ \text{s.t.} \\ P_2 = 8 \\ 1 \leq P_2 \leq 6 \end{array} \right\} = \infty$$

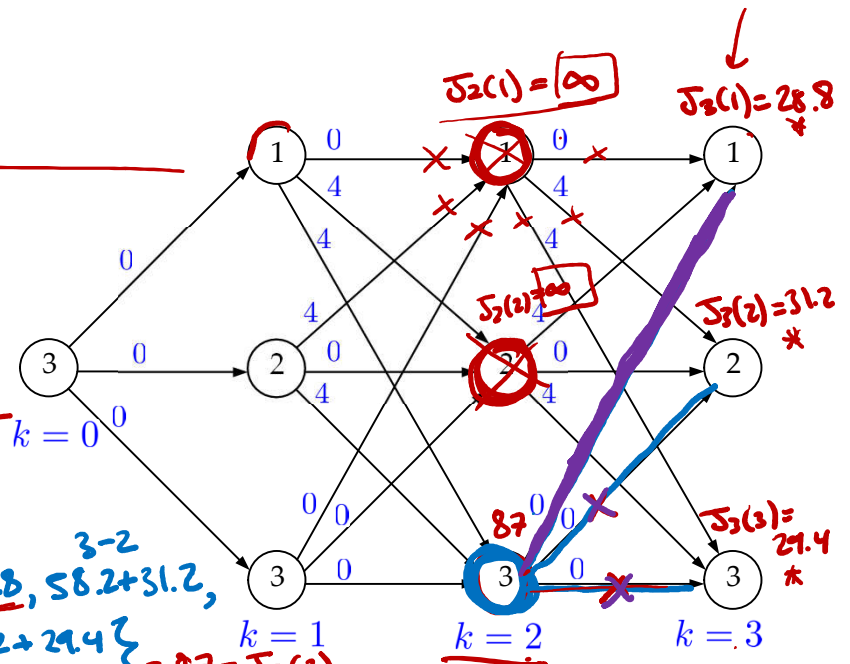
$$x_2=3 \Rightarrow J_2(3) = \min_{\mu} \left\{ g_2(3) + a_{2 \rightarrow \{1,2,3\}} + J_3(\{1,2,3\}) \right\}$$

Both gens on

$$\min_{P_1, P_2} \left\{ \begin{array}{l} 7.2 P_1 + 7.8 P_2 \\ \text{s.t.} \\ P_1 + P_2 = 8 \\ P_1 \in [1.5, 7] \\ P_2 \in [1, 6] \end{array} \right\}$$

$P_1^* = 7$
 $P_2^* = 1$

$$\min_{\mu} \left\{ \begin{array}{l} 58.2 + 28.8, 58.2 + 31.2, \\ 58.2 + 29.4 \end{array} \right\} = 87 = J_2(3)$$



Unit Commitment Example

Gen.	$P_{\min}$	$P_{\max}$	Cost/power	Start-up cost
1	<u>1.5</u>	<u>7</u>	<u>7.2</u>	4
2	1	6	<u>7.8</u>	4

Hour	1	2	3
P_L	<u>5.5</u>	8	4

$$G = \begin{pmatrix} 39.6 & \infty & 28.8 \\ \underline{42.9} & \infty & 31.2 \\ 40.2 & 58.2 & 29.4 \end{pmatrix}$$

- Compute the costs at $k=1$ $x_2 = \{1, 2, 3\}$

state @ hour 1 $\Rightarrow$ gen 1 is on

$$J_1(1) = \min_{\mu} \{ \underbrace{g_1(1)}_{\substack{\text{min } 7.2P_1 \\ \text{s.t. } P_1 = 5.5 \\ 1.5 \leq P_1 \leq 7}} + \underbrace{a_{1 \rightarrow x_2}}_{\text{transition cost}} + J_2(x_2) \}$$

Hour $P_1^* = 5.5$
 $(7.2)5.5 = 39.6$

$$= \begin{cases} 39.6 + 0 + J_2(1), \\ 39.6 + 4 + J_2(2) = \infty, \\ 39.6 + 4 + J_2(3) = 87 \end{cases}$$

$J_1^*(1) = 130.6$ $\mu_1^*(1) = 1-3$

$$J_1(2) = \min_{\mu} \{ \underline{g_1(2)} + \underline{a_{2 \rightarrow x_2}} + J_2(x_2) \}$$

$$J_1^*(2) = 42.9 + 4 + J_2(3) = 133.9 \quad \mu_1^*(2) = 2-3$$

$\begin{matrix} 2-3 & 87 \end{matrix}$

$$J_1(3) = \min_{\mu} \{ g_1(3) + a_{3 \rightarrow x_2} + J_2(x_2) \}$$

$$J_1^*(3) = \{ 40.2 + 0 + 87 \}$$

$$J_1^*(3) = 127.2 \quad \mu_1^*(3) = 3-3$$

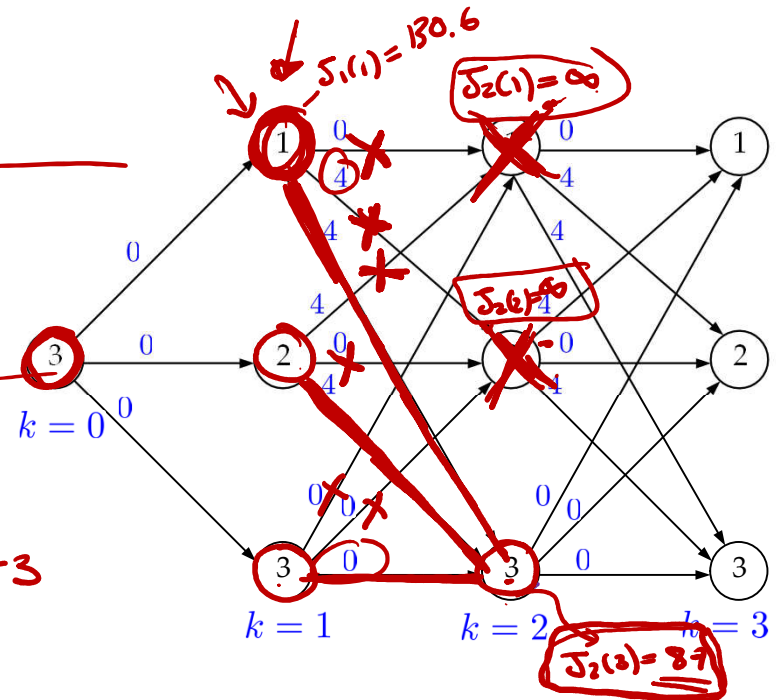
min $7.2P_1 + 7.8P_2$ $P_1^* = 4.5$ $P_2^* = 1 \Rightarrow 40.2$
s.t. $P_1 + P_2 = 5.5$
 $P_1 \in [1.5, 7], P_2 \in [1, 6]$

$$J_3(x_3) = g_3(x_3)$$

$$* J_k(x_k) = \min_{\mu} \{ g_k(x_k) + a_{x_k \rightarrow j} + J_{k+1}(j) \}$$

$$\forall k = 1, \dots, 2$$

$$J_0(x_0) = \min_{\mu} \{ 0 + a_{x_0 \rightarrow j} + J_1(j) \}$$



Unit Commitment Example

Gen.	$P_{\min}$	$P_{\max}$	Cost/power	Start-up cost
1	1.5	7	7.2	4
2	1	6	7.8	4

Hour	1	2	3
P_L	5.5	8	<u>4</u>

$$G = \begin{pmatrix} 39.6 & \infty & 28.8 \\ 42.9 & \infty & 31.2 \\ 40.2 & 58.2 & 29.4 \end{pmatrix}$$

- Compute the costs at $k=0$
- Reconstruct Policy

$$J_0(3) = \min_{\mu} \{ \cancel{g_0(3)} + \underbrace{a_{3 \rightarrow x_1}}_0 + \underbrace{J_1(x_1)}_0 \}$$

$$= \min_{\mu} \{ \underbrace{0 + 0 + 130.6}_{3-1}, \underbrace{0 + 0 + 133.9}_{3-2}, \underbrace{0 + 0 + 127.2}_{3-3} \}$$

$$J_0^*(3) = 127.2 \quad \mu_0^*(3) = 3-3$$

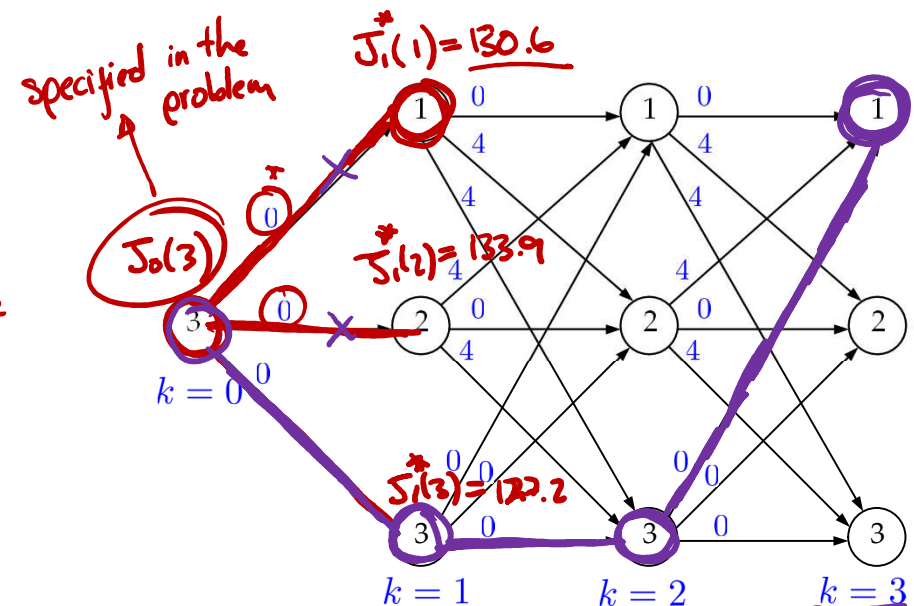
Transition cost may not always be 0 in this case
 e.g. - if we have shutdown cost
 - if we have different initial condition

$$J_3(x_3) = g_3(x_3)$$

$$J_k(x_k) = \min_{\mu} \{ g_k(x_k) + a_{x_k \rightarrow j} + J_{k+1}(j) \}$$

$$\forall k = 1, \dots, 2$$

$$\rightarrow J_0(x_0) = \min_{\mu} \{ 0 + a_{x_0 \rightarrow j} + J_1(j) \}$$



Unit Commitment Example

Gen	$P_{\min}$	$P_{\max}$	Cost/power	Start-up cost
1	1.5	7	7.2	4
2	1	6	7.8	4

Hour	1	2	3
P_L	5.5	8	4

$$G = \begin{pmatrix} 39.6 & \infty & 28.8 \\ 42.9 & \infty & 31.2 \\ 40.2 & 58.2 & 29.4 \end{pmatrix}$$

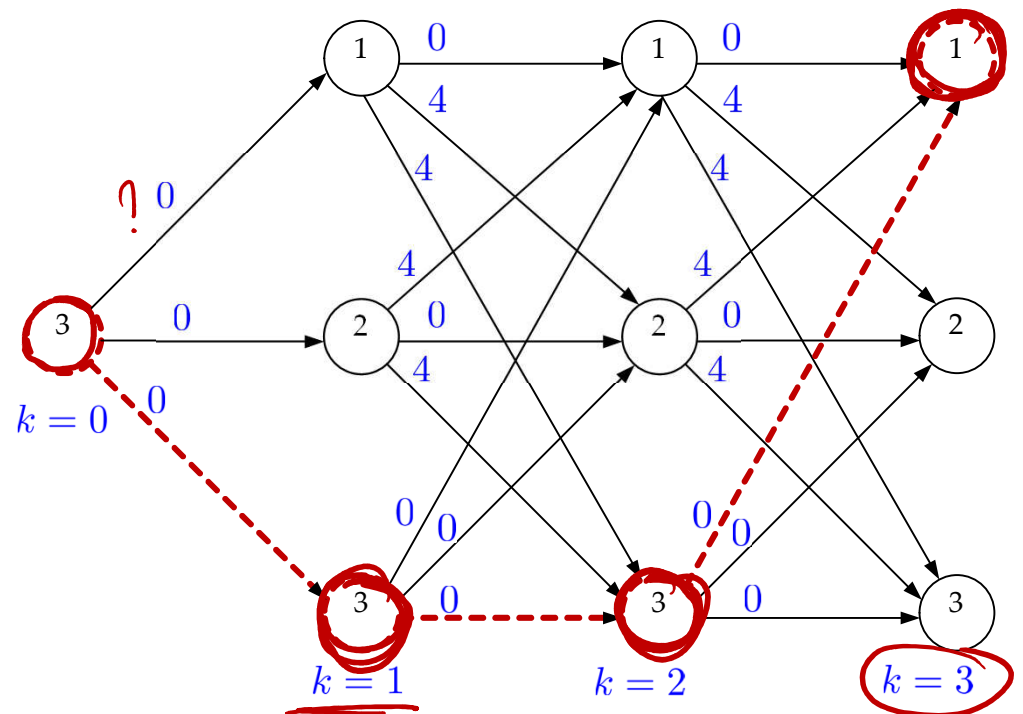
$$G = \begin{pmatrix} g_{1(1)} & g_{2(1)} & g_{3(1)} \\ g_{1(2)} & g_{2(2)} & g_{3(2)} \\ g_{1(3)} & g_{2(3)} & g_{3(3)} \end{pmatrix}$$

- Compute the costs at $k=0$
- Reconstruct Policy

$$J_0^*(x_0) = \$127.2$$

	Hour		
	1	2	3
P_1^*	4.5	7	4
P_2^*	1	1	0
U_1^*	1	1	1
V_2^*	1	1	0

status of generator

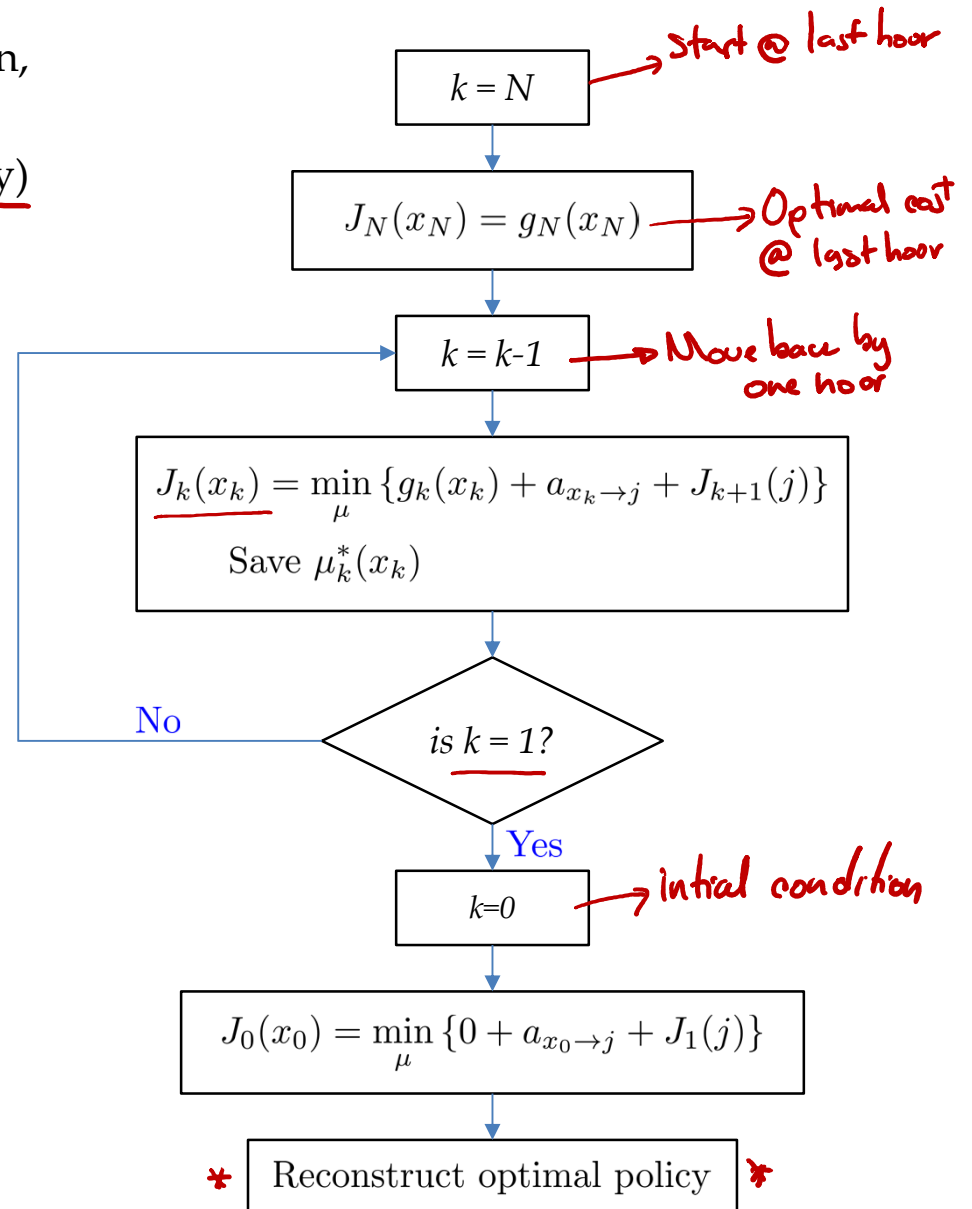


- We can also consider **shut-down costs**

(Backwards) Dynamic Programming – UC Flow Chart

- Define transition costs (start-up/shut-down, and static costs (matrix G or compute on the fly) $g_k(x_k)$)
- Define initial condition x_0

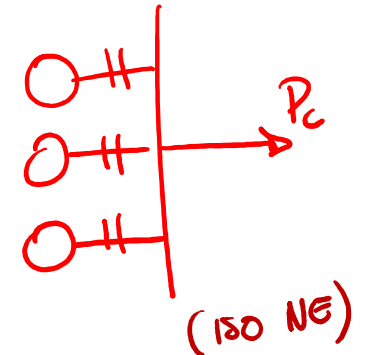
• Forward Dynamic Programming (similar)
flowchart on page 174 of Book



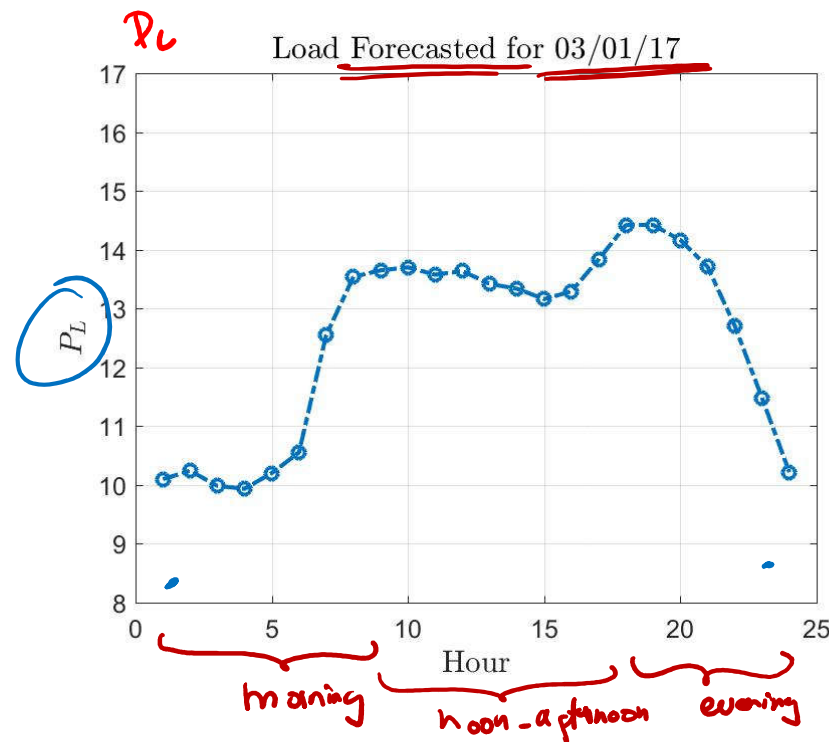
Example 2 Dynamic Programming Unit Commitment

- Suppose that we have three generation units with the following characteristics:

	Gen.	$P_{\min}$	$P_{\max}$	Cost/power	Start-up cost	Shut-down costs
Cheap	1	1.5	7	7	30	1
Expensive	2	1	5	9	20	2
Middle	3	2	7	8	40	0.5



and suppose we wanted to define the commitment of the units for the day 03/01/17:



$(2^3 - 1)^{24} = 1.91 \times 10^{20}$

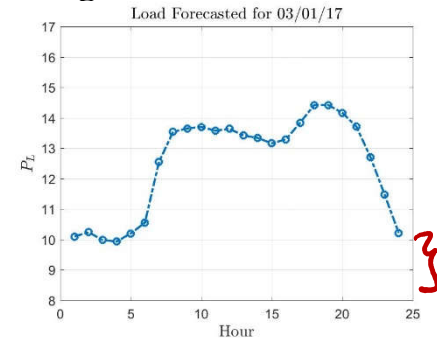
$\downarrow$ generators

$\uparrow$ hours

Example 2 Dynamic Programming Unit Commitment

- Suppose that we have three generation units with the following characteristics:

Gen.	$P_{\min}$	$P_{\max}$	Cost/power	Start-up cost	Shut-down costs
1	1.5	7	7	30	1
2	1	5	9	20	2
3	2	7	8	40	0.5

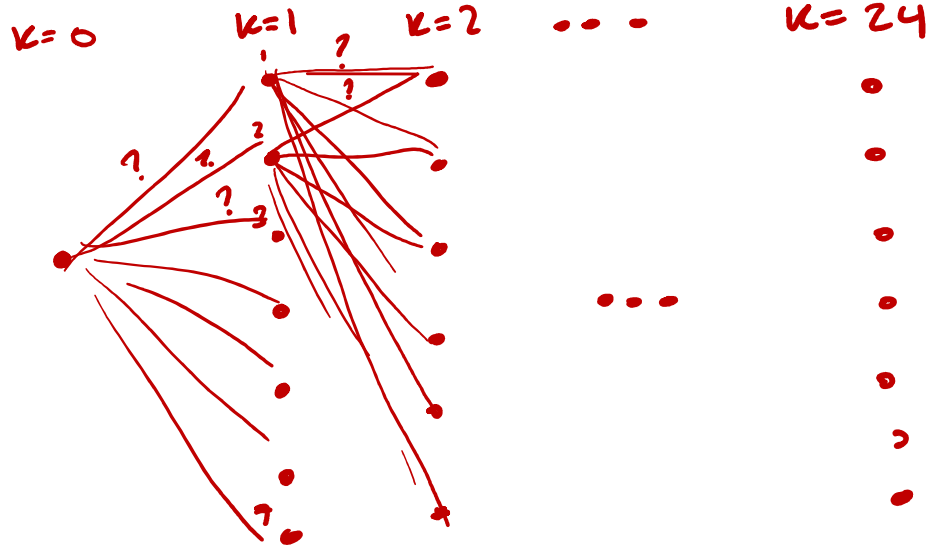


- How many different modes/states are there? (ignore mode where all units are off)

$$(2^3 - 1) = 7$$

Mode	Gen ³	Gen ²	Gen ¹
1	0	0	1
2	0	1	0
3	0	1	1
→ 4	1	0	0
5	1	0	1
6	1	1	0
7	1	1	1

7 modes/states at each hour

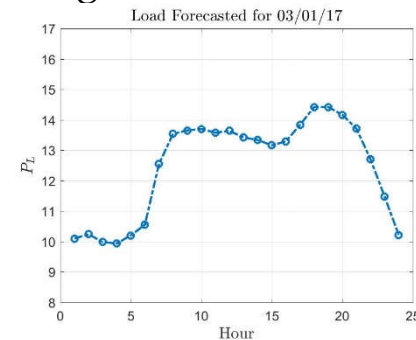


$$1.9 \times 10^{20}$$

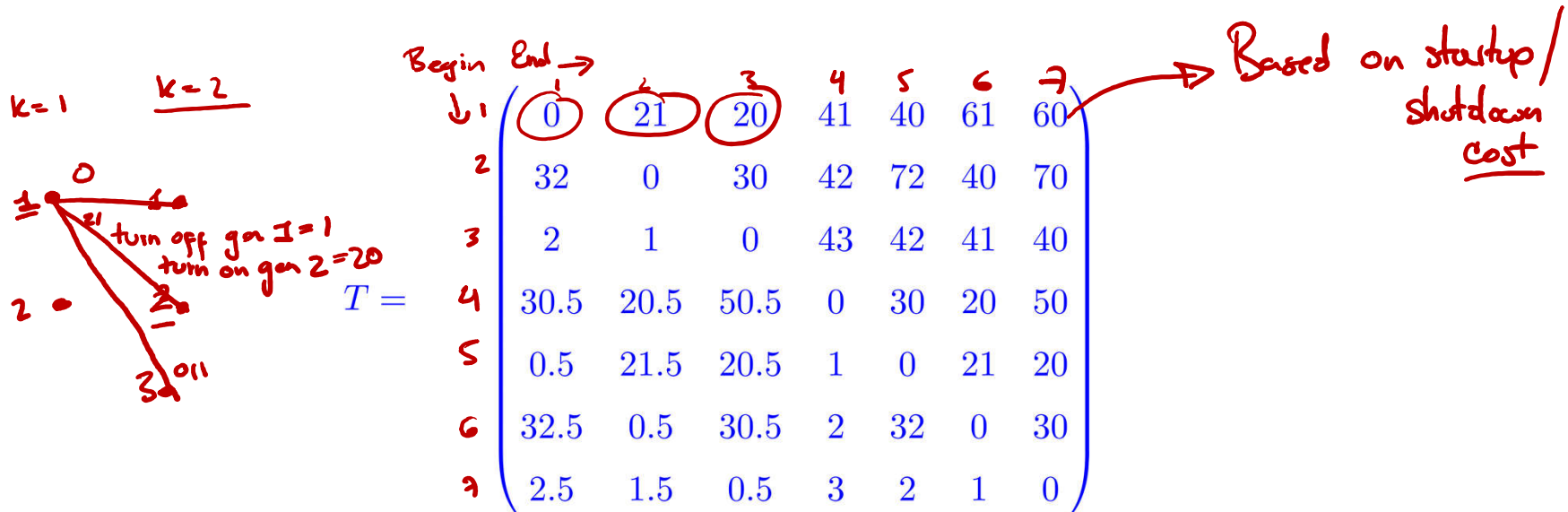
Example 2 Dynamic Programming Unit Commitment

- Suppose that we have three generation units with the following characteristics:

Gen.	$P_{\min}$	$P_{\max}$	Cost/power	Start-up cost	Shut-down costs
1	1.5	7	7	30	1
2	1	5	9	20	2
3	2	7	8	40	0.5



- How many different modes/states are there? (ignore mode where all units are off)
- Define a transition matrix (transition costs from one mode to another)

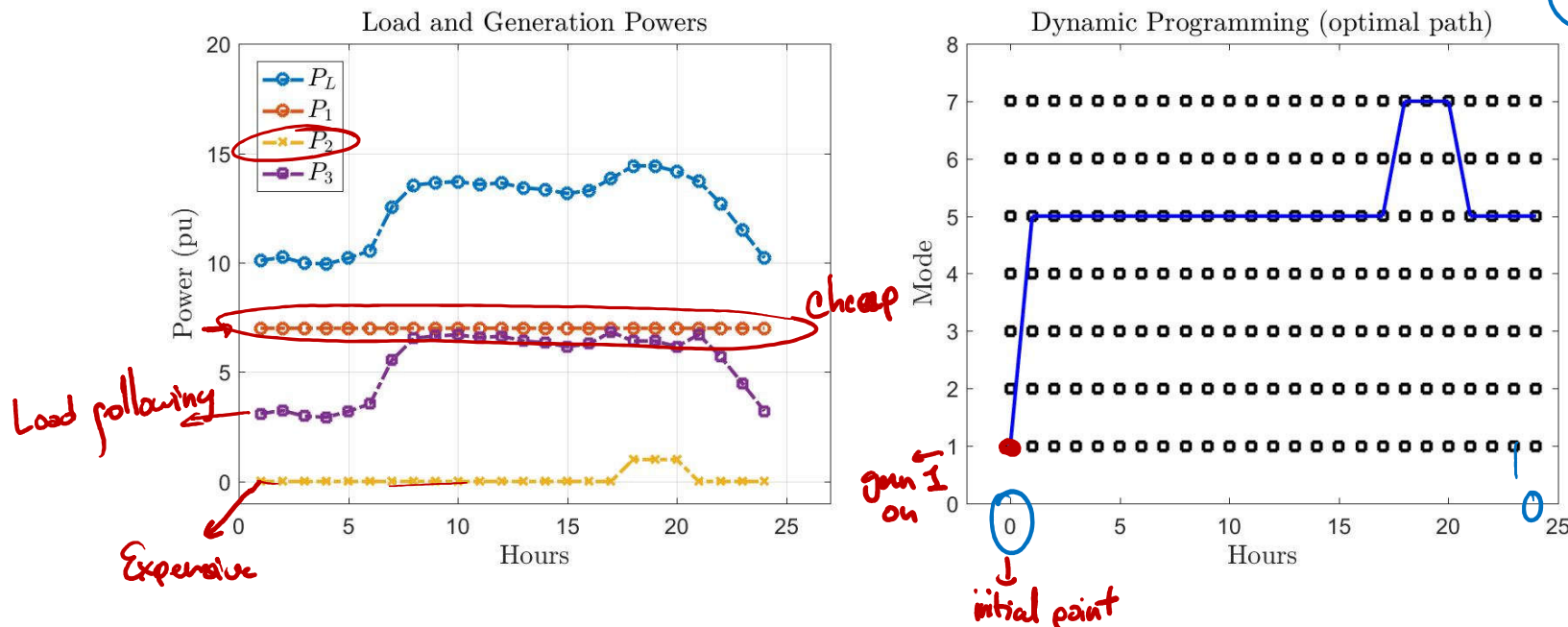


Example 2 Dynamic Programming Unit Commitment

- Suppose that we have three generation units with the following characteristics:

	Gen.	$P_{\min}$	$P_{\max}$	Cost/power	Start-up cost	Shut-down costs
Cheap	1	1.5	7	7	30	1
Expensive	2	1	5	9	20	2
Middle	3	2	7	8	40	0.5

- How many different modes/states are there? (ignore mode where all units are off)
- Assume initial state is only generator 1 on (mode 001 or 1)

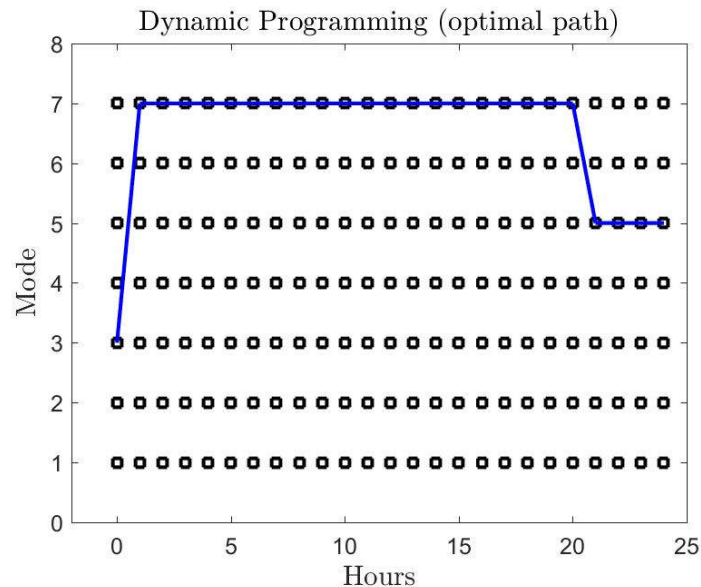
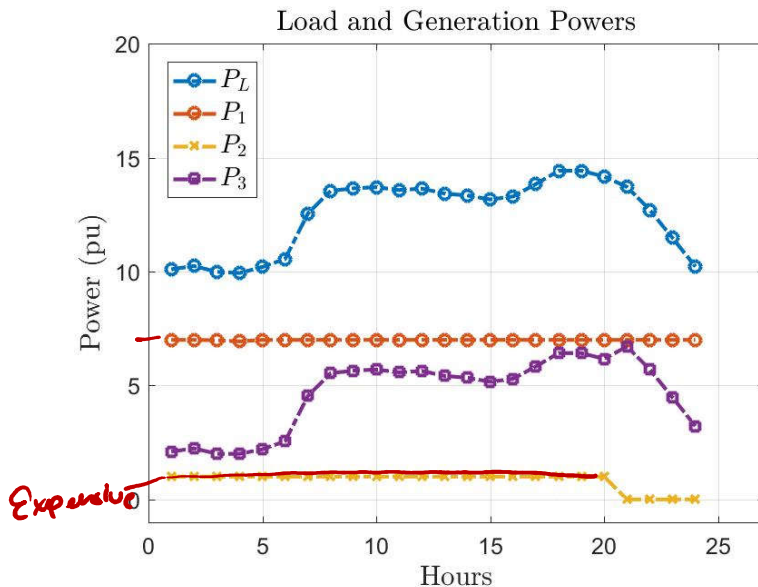


Example 2 Dynamic Programming Unit Commitment

- Suppose that we have three generation units with the following characteristics:

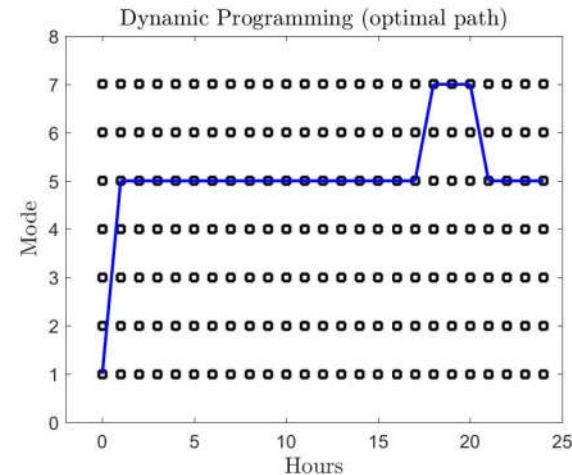
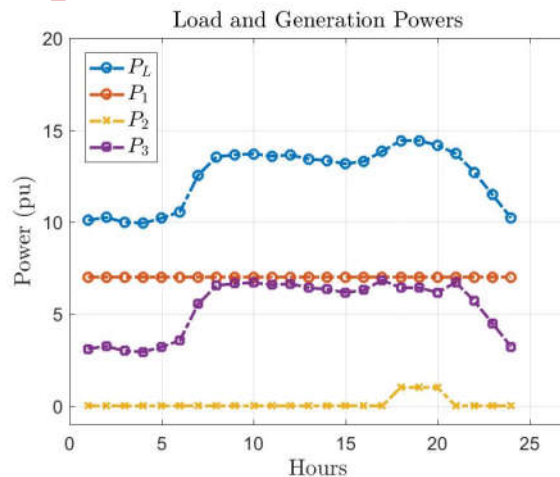
Gen.	$P_{\min}$	$P_{\max}$	Cost/power	Start-up cost	Shut-down costs
1	1.5	7	7	30	1
2	1	5	9	20	2
3	2	7	8	40	0.5

- How many different modes/states are there? (ignore mode where all units are off)
- Assume initial state is generators 1 and 2 on (mode 011 or 3)

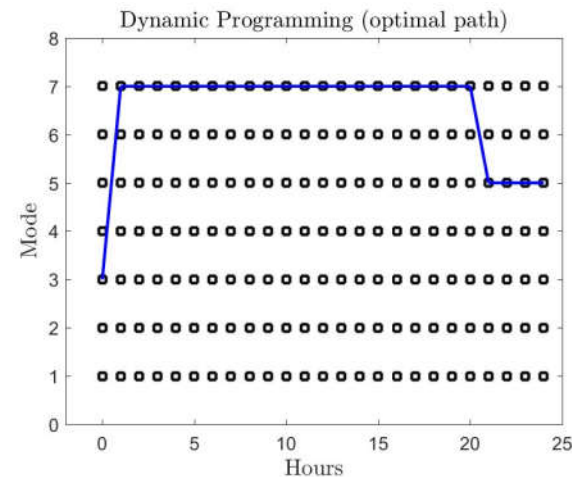
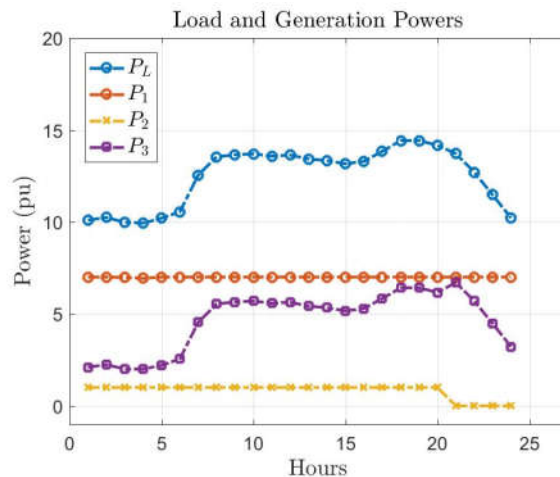


Example 2 Dynamic Programming Unit Commitment

- Assuming initial condition is only generator 1 on:

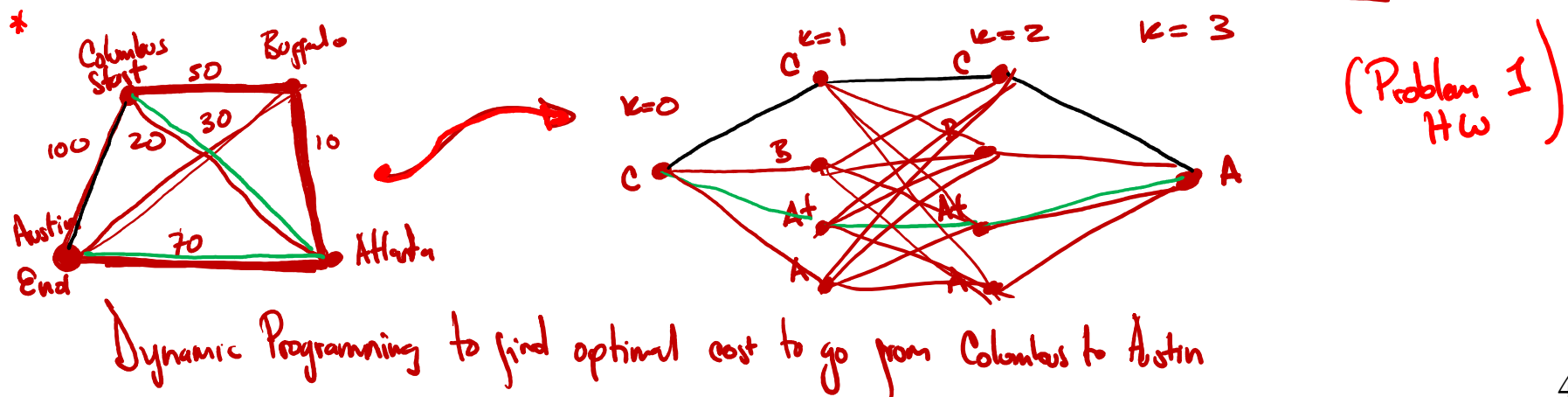


- Initial condition is generator 1 and 2 on (mode 011 or 3)



Final Comments on Dynamic Programming

- Principle of optimality: An optimal path (policy) contains optimal sub-paths (policies)
- Components of dynamic programming (final costs, transition costs, policies, etc.)
- (Backwards) dynamic programming *Start $k = N$*
- Forward dynamic programming *Start $k = 0$*
- Not all problems are ready to use DP, you may have to transform it in a way to use DP



Topics that Will be Covered

- *Unit Commitment Problem Formulation*
- *Dynamic Programming*
- ***Mixed Integer LP Formulation***
- *Other Solution Methods*
- *Examples*

What is a Mixed Integer Linear Optimization Problem (MILP)?

- Let's separate the set of "unknown" variables into two components:

$$x = \begin{pmatrix} x_r \\ x_i \end{pmatrix}$$

where $x_r \in \mathbb{R}^m$, $x_i \in \mathbb{Z}^p$

real variables (pointing to x_r)
integer variables (pointing to x_i)

$$x_r = \begin{pmatrix} x_{r1} \\ \vdots \\ x_{rm} \end{pmatrix}$$

$$x_i = \begin{pmatrix} x_{i1} \\ \vdots \\ x_{ip} \end{pmatrix}$$

$$\mathbb{R} = (-\infty, \infty)$$

$$\mathbb{Z} = \{\dots, -2, -1, 0, 1, 2, \dots\}$$

- Then, a Mixed Integer Linear Program can be formulated as follows:

$$\min_x c^T x \quad \text{s.t.} \quad \min_x \begin{pmatrix} c_1^T & c_2^T \end{pmatrix} \begin{pmatrix} x_r \\ x_i \end{pmatrix} \Rightarrow \text{linear cost} = \underbrace{c_1^T x_r} + \underbrace{c_2^T x_i}$$

$$A^T x \leq b$$

$$A_{eq} x = b_{eq}$$

$$(x \geq 0) \text{ *not used}$$

Regular LP opt.

$$\begin{pmatrix} A_1 & A_2 \end{pmatrix} \begin{pmatrix} x_r \\ x_i \end{pmatrix} \leq b \Rightarrow \text{linear inequalities: } A_1 x_r + A_2 x_i \leq b$$

$$\begin{pmatrix} A_{eq-1} & A_{eq-2} \end{pmatrix} \begin{pmatrix} x_r \\ x_i \end{pmatrix} = b_{eq} \Rightarrow \text{linear equalities: } A_{eq-1} x_r + A_{eq-2} x_i = b_{eq}$$

$$* \begin{pmatrix} x_r \\ x_i \end{pmatrix} \geq \begin{pmatrix} 0 \\ 0 \end{pmatrix}$$

MILP

$$\mathbb{R}^2 \quad x_r \in \mathbb{R}^2 \quad c_r \in \mathbb{R}^2$$

$$c_r^T x_r = \begin{pmatrix} c_{r,1} \\ c_{r,2} \end{pmatrix}^T \begin{pmatrix} x_{r,1} \\ x_{r,2} \end{pmatrix} = c_{r,1} x_{r,1} + c_{r,2} x_{r,2}$$

What is a Mixed Integer Linear Optimization Problem (MILP)?

- MILP is a linear optimization problem for which the variables belong to the set of reals and/or integers

$$x = \begin{pmatrix} x_r \\ x_i \end{pmatrix} \quad \text{where } x_r \in \mathbb{R}^m, x_i \in \mathbb{Z}^p$$

$$\min_x (c^T x)$$

s.t.

$$(A^T x \leq b)$$

$$(A_{eq} x = b_{eq})$$

$$[x \geq 0] \text{ * not required}$$

$$\min_x c_1^T x_r + c_2^T x_i$$

s.t.

$$A_1 x_r + A_2 x_i \leq b$$

$$A_{eq-1} x_r + A_{eq-2} x_i = b_{eq}$$

$$\begin{bmatrix} x_r \\ x_i \end{bmatrix} \geq \begin{pmatrix} 0 \\ 0 \end{pmatrix} \text{ * not required}$$

$$x_r \in \mathbb{R}^m, x_i \in \mathbb{Z}^p$$

real

integer

- * **Note:** This problem is not as simple to solve as a regular linear program (non-convex)

- (**Solution methods:** Algorithms)

- Enumeration techniques: Branch and bound ✓

- Cutting plane technique ✓

- Group-theoretic techniques ✓

- * Sphere decoding algorithm.

- * Dynamic Programming.

we can't use CUX

* Matlab: intlinprog(...)

(Cplex, GAMS)

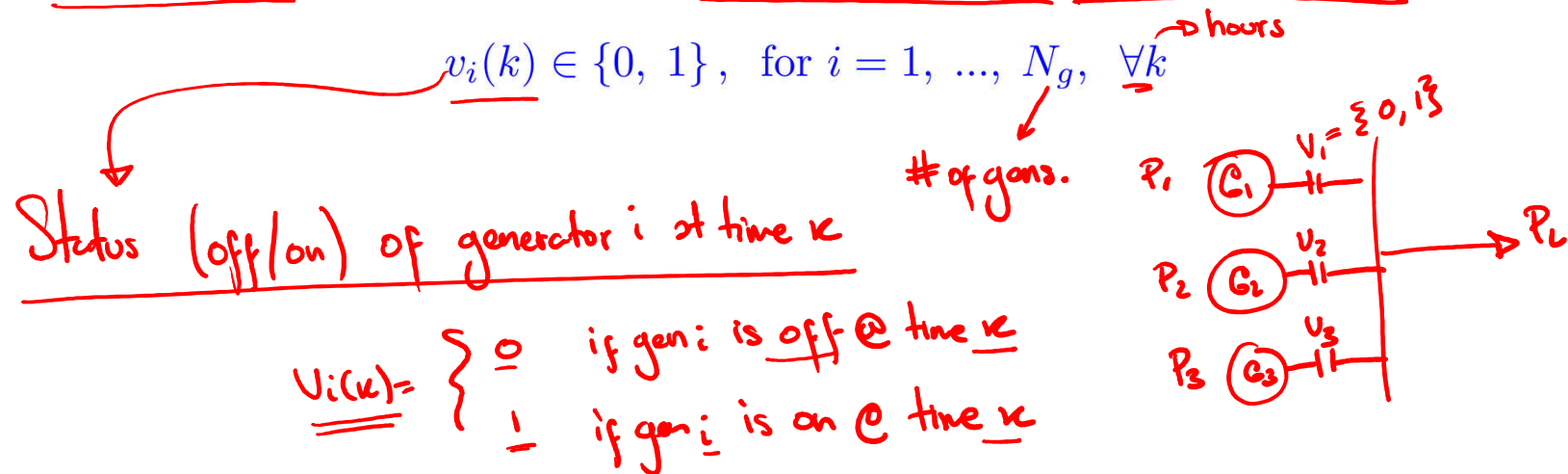
Why MILP for Unit Commitment?

- In the Unit Commitment problem, we can consider generators that can turn on/off

$$\mathbb{Z} = \{\dots, -1, 0, 1, 2, 3, \dots\}$$

ON/OFF condition

- This condition can be represented by an integer variable for each generator



- Constrain $v_i(k)$ $\forall i, k$, to be between 0 and 1:

$$\boxed{\begin{matrix} 0 \leq v_i(k) \leq 1 \\ v_i(k) \in \mathbb{Z} \end{matrix}} \Rightarrow \underline{v_i(k) \in \{0, 1\}}$$

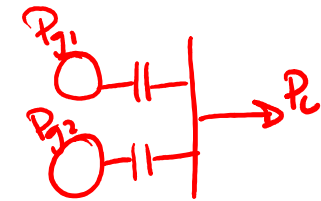
Example UC Without Start-up Costs or Shutdown Cost

- Let's consider the same problem as before but without start-up costs

we can still turn on/off generators

Gen.	$P_{\min}$	$P_{\max}$	Cost/power
1	1.5	7	7.2 (Cheaper)
2	1	6	7.8 (Expensive)

Hour	1	2	3
P_L	5.5	8	4



- Formulate this problem using MILP

(cannot use CUX)

(can use CPLEX, Matlab)

$$\min \left(\sum_{k=1}^3 \underbrace{7.2 P_{g1}(k)} + \underbrace{7.8 P_{g2}(k)} \right) = c^T x$$

unknown variables: $P_{g1}(1), P_{g1}(2), P_{g1}(3)$
 $P_{g2}(1), P_{g2}(2), P_{g2}(3)$

s.t.

$$\{ P_{g1}(k) + P_{g2}(k) = P_L(k) \quad k=1,2,3$$

$$\begin{cases} P_{g1}(1) + P_{g2}(1) = 5.5 \\ \vdots \\ P_{g1}(3) + P_{g2}(3) = 4 \end{cases}$$

$$U_1(1), \dots, U_1(3)$$

$$U_2(1), \dots, U_2(3)$$

12 unknown

$$\left[\begin{array}{l} \downarrow U_1(k) \quad 1.5 \leq P_{g1}(k) \leq \downarrow U_1(k) \quad 7 \\ \downarrow U_2(k) \quad 1 \leq P_{g2}(k) \leq \downarrow U_2(k) \quad 6 \end{array} \right] \quad k=1,2,3$$

$$\left[\begin{array}{l} 0 \leq U_1(k) \leq 1 \\ 0 \leq U_2(k) \leq 1 \end{array} \quad k=1,2,3 \right]$$

$$U_1(k), U_2(k) \in \mathbb{B}$$

intlinprog()

$$x = \underbrace{[P_{g1}(1) \dots P_{g1}(3), P_{g2}(1), \dots, P_{g2}(3)]}_6, \underbrace{[U_1(1), \dots, U_1(3), U_2(1), \dots, U_2(3)]}_6^T$$

$$\min c^T x$$

$$\text{s.t. } Ax = b$$

Example UC Without Start-up Costs

- Let's consider the same problem as before but without start-up costs

Gen.	$P_{\min}$	$P_{\max}$	Cost/power
1	1.5	7	7.2
2	1	6	7.8

Hour	1	2	3
P_L	5.5	8	4

$$\min \sum_{k=1}^3 7.2P_1(k) + 7.8P_2(k)$$

s.t.

$$1.5v_1(k) \leq P_1(k) \leq 7.2v_1(k)$$

$$1v_2(k) \leq P_2(k) \leq 6v_2(k)$$

$$P_1(k) + P_2(k) = P_L(k)$$

$$v_1(k) \in \{0, 1\}, v_2(k) \in \{0, 1\} \quad \text{for } k = 1, 2, 3$$

- Place it in vector form (for intlinprog)

min $C^T x$
s.t. $Ax \leq b$?
 $A_{eq}x = b_{eq}$
 $lb \leq x \leq ub$

Step 1: Define the order of unknown variables in x

$$x = [P_1(1), \dots, P_1(3), P_2(1), \dots, P_2(3), v_1(1), \dots, v_1(3), v_2(1), \dots, v_2(3)]^T$$

1 2 3 4 5 6
7 8 9 10 11 12

min x $[7.2 \ 7.2 \ 7.2 \mid 7.8 \ 7.8 \ 7.8 \ 0 \dots 0] x$ (compare to prev slide)

s.t. $\begin{bmatrix} P_{g1}(k) & P_{g2}(k) & 12 \\ 1 & 0 & 0 & 1 & 0 & 0 & 0 & \dots & 0 \\ 0 & 1 & 0 & 0 & 1 & 0 & 0 & \dots & 0 \\ 0 & 0 & 1 & 0 & 0 & 1 & 0 & \dots & 0 \end{bmatrix} x = \begin{bmatrix} 5.5 \\ 8 \\ 4 \end{bmatrix}$

A_{eq} b_{eq}

$$A_{eq} = [I_{3 \times 3} \ I_{3 \times 3} \ 0_{3 \times 6}]$$

$\begin{aligned} 1 \quad & P_{g1}(1) + P_{g2}(1) = 5.5 \checkmark \\ 2 \quad & P_{g1}(2) + P_{g2}(2) = 8 \\ 3 \quad & P_{g1}(3) + P_{g2}(3) = 4 \end{aligned}$

$Ax \leq b$ (inequalities on next slide)

$lb \leq x \leq ub$ (next slide)

Example UC Without Start-up Costs

- Let's consider the same problem as before but **without** start-up costs

Gen.	$P_{\min}$	$P_{\max}$	Cost/power
1	1.5	7	7.2
2	1	6	7.8

Hour	1	2	3
P_L	5.5	8	4

$$\min_x c_1^T x_r + c_2^T x_i$$

s.t.

$$A_1 x_r + A_2 x_i \leq b$$

$$A_{eq-1} x_r + A_{eq-2} x_i = b_i$$

$$\begin{pmatrix} x_r \\ x_i \end{pmatrix} \geq \begin{pmatrix} 0 \\ 0 \end{pmatrix}$$

$$x_r \in \mathbb{R}^m, x_i \in \mathbb{Z}^p$$

- Place it into general form: →

$$\begin{aligned} \min & c^T x \\ \text{s.t.} & A_{eq} x = b_{eq} \\ & Ax \leq b \\ & lb \leq x \leq ub \end{aligned}$$

$$A = \begin{bmatrix} a_1 \\ a_2 \\ \vdots \end{bmatrix}$$

Example:

1st hour for gen 1

$$P_1(1) \leq 7.2 v_1(1)$$

$$1.5 v_1(1) \leq P_1(1)$$

$$\min \left(\sum_{k=1}^3 7.2 P_1(k) + 7.8 P_2(k) \right)$$

s.t.

$$1.5 v_1(k) \leq P_1(k) \leq 7.2 v_1(k)$$

$$1 v_2(k) \leq P_2(k) \leq 6 v_2(k)$$

$$(P_1(k) + P_2(k) = P_L(k))$$

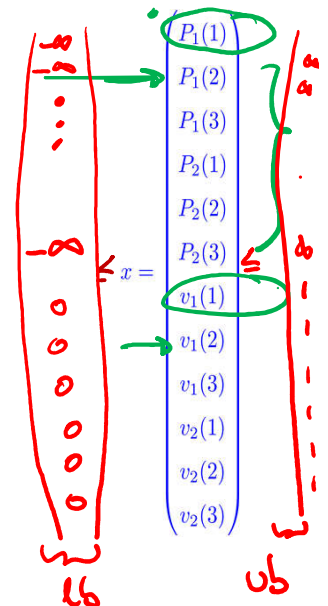
$$v_1(k) \in \{0, 1\}, v_2(k) \in \{0, 1\}$$

for $k = 1, 2, 3$

$$a_1 = [1 \ 0 \ 0 \ 0 \ 0 \ 0 \ 7.2 \ 0 \ 0 \ 0 \ 0] x \leq 0$$

$$a_2 = [-1 \ 0 \ 0 \ 0 \ 0 \ 0 \ 1.5 \ 0 \ 0 \ 0 \ 0] x \leq 0$$

$$\begin{bmatrix} 1 & 0 & 0 & 0 & 0 & 0 & 7.2 & 0 & 0 & 0 & 0 \\ -1 & 0 & 0 & 0 & 0 & 0 & 1.5 & 0 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 & 0 & 0 & 0 & -7.2 & 0 & 0 & 0 \\ 0 & -1 & 0 & 0 & 0 & 0 & 0 & 1.5 & 0 & 0 & 0 \\ \vdots & & & & & & & & & & \end{bmatrix} x \leq \begin{bmatrix} 0 \\ 0 \\ 0 \\ 0 \\ \vdots \end{bmatrix}$$



Example UC Without Start-up Costs

- Let's consider the same problem as before but **without** start-up costs

Gen.	$P_{\min}$	$P_{\max}$	Cost/power	Start-up cost
1	1.5	7	7.2	4
2	1	6	7.8	4

Hour	1	2	3
P_L	5.5	8	4

will upload to UBLearn

- Solve using Matlab (intlinprog)!
- Solution:

$$x = \begin{pmatrix} P_1(1) \\ P_1(2) \\ P_1(3) \\ P_2(1) \\ P_2(2) \\ P_2(3) \\ v_1(1) \\ v_1(2) \\ v_1(3) \\ v_2(1) \\ v_2(2) \\ v_2(3) \end{pmatrix} = \begin{pmatrix} 5.5 \\ 7 \\ 4 \\ 0 \\ 1 \\ 0 \\ 1 \\ 1 \\ 1 \\ 0 \\ 1 \\ 0 \end{pmatrix}$$

$$\text{eye}(3) = \begin{pmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{pmatrix}$$

$$\text{eye}(2) = \begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix}$$

$$\text{zeros}(3,6) = \begin{bmatrix} 0 & \dots & 0 \\ 0 & \dots & 0 \\ 0 & \dots & 0 \end{bmatrix}$$

rows columns

$$\text{ones}(1,3) = [1 \ 1 \ 1]$$

rows columns

```
%% Miscellaneous
fs = 15;
gs = 12;
lw = 2;

%% Problem definition
%% x = intlinprog(f,intcon,A,b,Aeq,beq,LB,UB)
f = [7.2*ones(1,3) 7.8*ones(1,3) zeros(1,6)];

%% which variables are integer type?
intcon = [7:12];

%% Inequality constraints
% upper and lower bound on first generator
Aub_1 = [eye(3) zeros(3,3) -7.2*eye(3) zeros(3,3)];
Alb_1 = [-eye(3) zeros(3,3) 1.5*eye(3) zeros(3,3)];

% upper and lower bound on second generator
Aub_2 = [zeros(3,3) eye(3) zeros(3,3) -6*eye(3)];
Alb_2 = [zeros(3,3) -eye(3) zeros(3,3) 1*eye(3)];

% Place all together
A = [Aub_1; Alb_1; Aub_2; Alb_2];
b = zeros(length(A),1);

%% Equality constraints
PL = [5.5 8 4]';

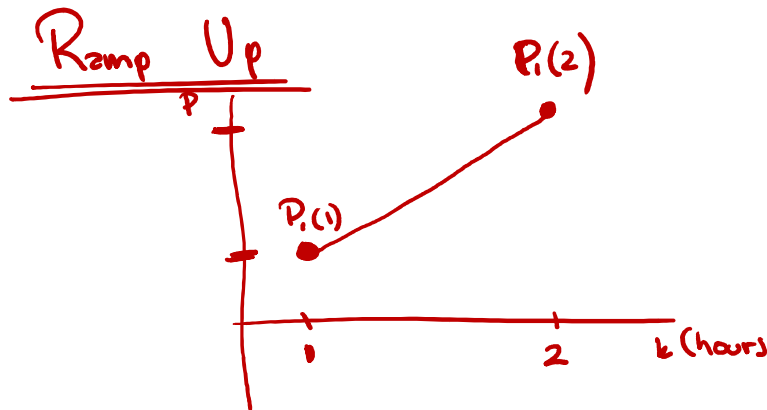
Aeq = [eye(3) eye(3) zeros(3,6)];
beq = PL;

%% Upper and lower bound constraints (to make integer variables binary!)
lb = [-inf*ones(6,1); zeros(6,1)];
ub = [inf*ones(6,1); ones(6,1)];

%% Solve the problem!
x = intlinprog(f, intcon, A, b, Aeq, beq, lb, ub)
```

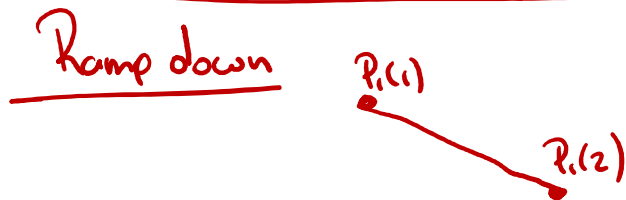
Ramping Up/Down Constraints

- A new type of constraint that can be included is the ramp-up and/or ramp-down constraint
- * Limit how fast a generator can increase or lower its output power, e.g. a generator cannot increase/decrease its power by more than 200 MW/hour
- How can we take these constraints into account? (in the MILP)



$$P_i(k+1) - P_i(k) \leq 200 \text{ MW} \quad k=2, 3, \dots, N$$

$$P_i(1) - \underbrace{P_i(0)}_{\text{initial condition - known beforehand}} \leq 200 \text{ MW}$$

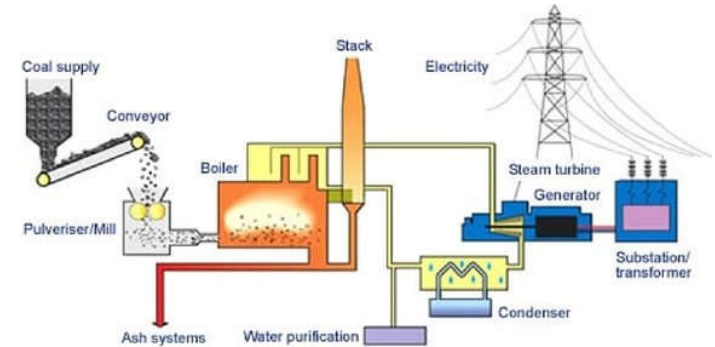


$$P_i(k) - P_i(k+1) \leq 200 \quad k=2, \dots, N$$

$$\underbrace{P_i(0) - P_i(1)}_{\text{initial condition}} \leq 200$$

Start-up Costs

- Recall, that to turn on a thermal generating unit there is a cost associated with it
- How can we include this cost in the Unit Commitment problem?



Define a new variable $s_i(k)$ = ^{hour} generator $\begin{cases} 0 & \text{o.w} \\ 1 & \text{if gen } i \text{ turns on @ hour } k \end{cases}$

Status of gen i

$u_i(k-1)$	$u_i(k)$	$s_i(k)$
0	0	0
0	1	1
1	0	0
1	1	0

Goal: write $s_i(k) = f(u_i(k-1), u_i(k))$

Attempt 1: $s_i(k) = u_i(k) (1 - u_i(k-1))$

work? yes is function linear or nonlinear? can't use MILP

Attempt 2:

$$\begin{cases} s_i(k) \geq u_i(k) - u_i(k-1) \\ s_i(k) \geq 0 \\ s_i(k) \leq 1 \end{cases}$$

linear

linear

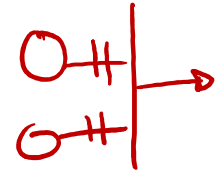
- Can we formulate shut-down costs similarly? yes (make a truth table and formulae)

Example with Start-up Costs

- Formulate the previous problem, including start-up costs, as a MILP (compare with the Dynamic Programming solution)
- Initial condition is all generators are on $\Rightarrow$ $u_1(0) = 1$
 $u_2(0) = 1$

Gen.	$P_{\min}$	$P_{\max}$	Cost/power	Start-up cost
1	1.5	7	<u>7.2</u>	4
2	1	6	<u>7.8</u>	4

Hour	1	2	3
P_L	5.5	8	4



Write opt. Problem

$$\min_x \sum_{k=1}^3 7.2 P_1(k) + 7.8 P_2(k) + \underbrace{4 S_1(k) + 4 S_2(k)}_{\text{startup cost}}$$

$$\begin{aligned} u_1(k) 1.5 &\leq P_1(k) \leq u_1(k) 7 \\ u_2(k) 1 &\leq P_2(k) \leq u_2(k) 6 \end{aligned} \quad k=1,2,3$$

$$P_1(k) + P_2(k) = P_L(k)$$

$$\text{gen 1} \begin{cases} S_1(k) \geq u_1(k) - u_1(k-1) & k=2,3 \\ S_1(1) \geq u_1(1) - u_1(0) \end{cases}$$

$$\text{gen 2} \begin{cases} S_2(k) \geq u_2(k) - u_2(k-1) & k=2,3 \\ S_2(1) \geq u_2(1) - u_2(0) \end{cases}$$

$$u_1(k), u_2(k), S_1(k), S_2(k) \in \{0, 1\} \quad (l_0 \leq x \leq u_0)$$

Step 1 Define x
How many unknowns? 18

$$x = [P_1(1) \dots P_1(3) \ P_2(1) \dots P_2(3) \ u_1(1) \dots u_1(3) \ u_2(1) \dots u_2(3) \ S_1(1) \dots S_1(3) \ S_2(1) \dots S_2(3)]^T$$

$$\begin{aligned} \min & c^T x \\ \text{s.t.} & A_1 x = b_1 \\ & A x \leq b \\ & l_0 \leq x \leq u_0 \end{aligned}$$

Example with Start-up Costs

- Formulate the previous problem, including start-up costs, as a MILP (compare with the Dynamic Programming solution)
- Initial condition is all generators are on**

Gen.	$P_{\min}$	$P_{\max}$	Cost/power	Start-up cost
1	1.5	7	7.2	4
2	1	6	7.8	4

Hour	1	2	3
P_L	5.5	8	4

- Problem formulation – define variables

$$\min \sum_{k=1}^3 7.2P_1(k) + 7.8P_2(k) + 4s_1(k) + 4s_2(k)$$

s.t.

$$1.5v_1(k) \leq P_1(k) \leq 7.2v_1(k)$$

$$1v_2(k) \leq P_2(k) \leq 6v_2(k)$$

$$P_1(k) + P_2(k) = P_L(k)$$

$$s_1(k) \geq v_1(k) - v_1(k-1), \quad s_2(k) \geq v_2(k) - v_2(k-1) \quad \text{for } k = 2, 3$$

$$s_1(1) \geq v_1(1) - v_1(0), \quad s_2(1) \geq v_2(1) - v_2(0) \quad \text{for } k = 2, 3$$

$$v_1(k) \in \{0, 1\}, \quad v_2(k) \in \{0, 1\} \quad \text{for } k = 1, 2, 3$$

x =		
4.5000	}	$P_1(k)$
7.0000		
4.0000		
1.0000	}	$P_2(k)$
1.0000		
0		
1.0000	}	$v_1(k)$
1.0000		
1.0000		
1.0000	}	$v_2(k)$
1.0000		
1.0000		
0	}	$s_1(k)$
0		
0		
0	}	$s_2(k)$
0		
0		

Example with Start-up Costs

- Formulate the previous problem, including start-up costs, as a MILP (compare with the Dynamic Programming solution)
- What if initial condition is all generators off?**

Gen.	$P_{\min}$	$P_{\max}$	Cost/power	Start-up cost
1	1.5	7	7.2	4
2	1	6	7.8	4

Hour	1	2	3
P_L	5.5	8	4

- Problem formulation – define variables

$$\min \sum_{k=1}^3 7.2P_1(k) + 7.8P_2(k) + \underbrace{4s_1(k) + 4s_2(k)}_{\text{Startup}}$$

s.t.

$$1.5v_1(k) \leq P_1(k) \leq 7.2v_1(k)$$

$$1v_2(k) \leq P_2(k) \leq 6v_2(k)$$

$$P_1(k) + P_2(k) = P_L(k)$$

$$s_1(k) \geq v_1(k) - v_1(k-1), \quad s_2(k) \geq v_2(k) - v_2(k-1) \quad \text{for } k = 2, 3$$

$$s_1(1) \geq v_1(1) - v_1(0), \quad s_2(1) \geq v_2(1) - v_2(0) \quad \text{for } k = 2, 3$$

$$v_1(k) \in \{0, 1\}, \quad v_2(k) \in \{0, 1\} \quad \text{for } k = 1, 2, 3$$

min $c^T x$ $\leftarrow$
s.t.
 $Ax \leq b$
 $A_{eq}x = b_{eq}$
 $lb \leq x \leq ub$

$x =$
5.5000
7.0000
4.0000
0
1.0000
0
1.0000
1.0000
1.0000
1.0000
0
1.0000
0
1.0000
0
0
0
1.0000
0

Start-up and Shut-down Costs

- How can we take both start-up and shut-down costs into account?

• If we have both startup and shutdown cost, logic can be simplified

• Define $s_i(k)$ and $sh_i(k)$
 startup shut-down

*
 $s_i(k) - sh_i(k) = v_i(k) - v_i(k-1) \quad k=2, \dots, N$
 $\rightarrow s_i(1) - sh_i(1) = v_i(1) - \underbrace{v_i(0)}_{\text{known}} \quad k=1$

$s_i(k), sh_i(k), v_i(k) \in \{0, 1\}$

$v_i(k-1)$	$v_i(k)$	$s_i(k)$	$sh_i(k)$
0	0	0	0
0	1	1	0
1	0	0	1
1	1	0	0

Summary of Start-up and/or Shut-down Costs

- If we have start-up costs only:

$$S_i(k) \geq U_i(k) - U_i(k-1) \quad k=2, \dots, N$$

$$S_i(1) \geq V_i(1) - \underbrace{U_i(0)}_{\text{known}}$$

and add startup cost to cost function

- If we have shut-down costs only:

$$Sh_i(k) \geq U_i(k-1) - V_i(k) \quad k=2, \dots, N$$

$$Sh_i(1) \geq \underbrace{U_i(0)}_{\text{known}} - V_i(1)$$

" " shutdown cost

- If we have both start-up and shut-down costs:

prev slide

and add startup and shutdown cost to the cost function

Topics that Will be Covered

- *Unit Commitment Problem Formulation*
- *Dynamic Programming*
- *Mixed Integer LP Formulation*
- ***Other Solution Methods – Final Comments***

Unit Commitment – Solution Methods

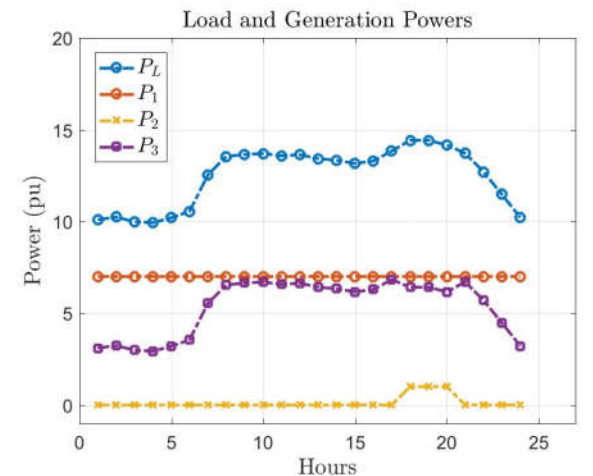
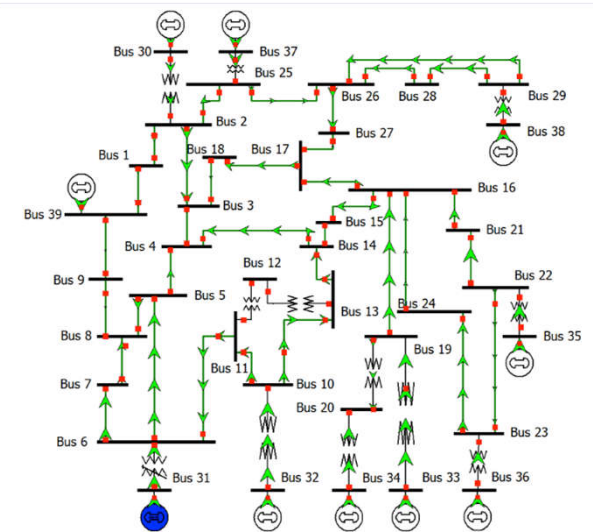
- The goal of the UC is to “commit” generation units (on-off) and optimize their output power for a certain period of time (e.g. 24 hours)

- So far, we have studied two methods that can be used for solving this problem:

1. Dynamic Programming (algorithm) used to solve
2. MILP (formulation)
 ↓
 use software (matlab, CPLEX) to give a solution

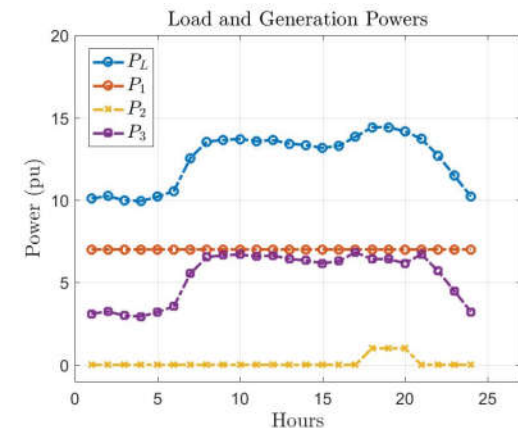
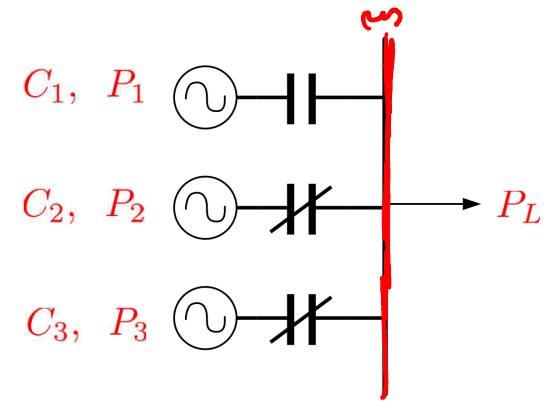
- Other solution ~~methods~~ ^(algorithms) utilized:

- Lagrange relaxation
- Benders decomposition



Final Thoughts – Unit Commitment

- The goal of the UC is to “commit” generation units (on-off) and optimize their output power for a certain period of time
- We have studied two methods that can be used for solving this problem:
 1. Dynamic Programming
 2. Mixed Integer Linear Program
- Unit Commitment is used mainly in US electricity markets (see NE ISO document on UBLearns)
- PowerGlobe forum: (General)
<http://www.ece.mtu.edu/faculty/ljbohman/peec/globe/>
- We did not take network constraints into consideration:



Unit commitment + network/security constraints
 { = Security Constrained Unit Commitment (SCUC) }

Homework 5 (Problem 4) placing problems in matrix forms.

1) Define $\underline{x} = [\underbrace{P_1(1) \ P_1(2) \ P_1(3)}_{\text{1 2 3}} \ \underbrace{P_2(1) \ P_2(2) \ P_2(3)}_{\text{4 5 6}} \ \underbrace{v_1(1) \ v_1(2) \ v_1(3)}_{\text{7 8 9}} \ \underbrace{v_2(1) \ v_2(2) \ v_2(3)}_{\text{10 11 12}} \ \underbrace{s_1(1) \ s_1(2) \ s_1(3)}_{\text{13 14 15}} \ \dots \ \underbrace{s_2(1) \ s_2(2) \ s_2(3)}_{\text{16 17 18}}]^T$

$$C^T = [\underbrace{7.2 \ 7.2 \ 7.2}_{\text{1 2 3}} \ \underbrace{7.8 \ 7.8 \ 7.8}_{\text{4 5 6}} \ 0 \ 0 \ 0 \ 0 \ 0 \ 0 \ \underbrace{4 \ 4 \ 4 \ 4 \ 4 \ 4}_{\text{13 14 15 16 17 18}}]$$

$C^T x$

18 unknowns $x \in \mathbb{R}^{18}$
integer variables = 7 - 18

Example with startup cost only

$$\min_{k=1}^3 7.2 \underline{P_1(k)} + 7.8 \underline{P_2(k)} + 4 \underline{s_1(k)} + 4 \underline{s_2(k)} = \underbrace{7.2 P_1(1) + \dots + 7.2 P_1(3) + 7.8 P_2(1) + \dots + 7.8 P_2(3) + 4 s_1(1) + \dots + 4 s_1(3)}_{\text{1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16 17 18}} + \underbrace{4 s_2(1) + \dots + 4 s_2(3)}_{\text{16 17 18}}$$

s.t.

$$1.5 \underline{v_1(k)} \leq P_1(k) \leq 7.2 \underline{v_1(k)}$$

$$1 \underline{v_2(k)} \leq P_2(k) \leq 6 \underline{v_2(k)}$$

$$P_1(k) + P_2(k) = P_L(k)$$

$$\begin{cases} P_1(1) + P_2(1) = P_L(1) \\ \vdots \\ P_1(3) + P_2(3) = P_L(3) \end{cases} \rightarrow A_{eq} x = b_{eq}$$

$$= \underbrace{C^T x}_{1 \times 18 \times 18 \times 1}$$

$$\min C^T x$$

s.t.

$$\begin{aligned} Ax &\leq b \\ A_{eq} x &= b_{eq} \\ lb &\leq x \leq ub \end{aligned}$$

$$v_1(k) \in \{0, 1\}, \ v_2(k) \in \{0, 1\} \quad \text{for } k = 1, 2, 3$$

• Example

$$x = \begin{pmatrix} x_1 \\ x_2 \\ x_3 \\ x_4 \end{pmatrix}$$

$$f(x) = 3x_2 + 5x_4$$

$$f(x) = C^T x = (0 \ 3 \ 0 \ 5) \begin{pmatrix} x_1 \\ x_2 \\ x_3 \\ x_4 \end{pmatrix} = 3x_2 + 5x_4$$

Example 2

$$\text{2 eq. const } \left\{ \begin{array}{l} 3x_1 + 2 = 5x_4 \\ 2x_3 + 1x_1 = 3 \end{array} \right\} \rightarrow \underline{A_{eq} x = b_{eq}}$$

$$3x_1 - 5x_4 = -2$$

$$x_1 + 2x_3 = 3$$

$$3x_1 + 0x_2 + 0x_3 - 5x_4 = -2$$

$$x_1 + 0x_2 + 2x_3 + 0x_4 = 3$$

Example 3

$$\rightarrow 3x_1 \geq 5x_2$$

$$2x_3 - 4x_4 \leq 5$$

$$\downarrow$$

$$-3x_1 + 5x_2 \leq 0$$

$$2x_3 - 4x_4 \leq 5$$

$$\underline{\underline{Ax \leq b}}$$

$$\begin{bmatrix} -3 & 5 & 0 & 0 \\ 0 & 0 & 2 & -4 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ x_3 \\ x_4 \end{bmatrix} \leq \begin{bmatrix} 0 \\ 5 \end{bmatrix}$$

$$\begin{bmatrix} 3 & 0 & 0 & -5 \\ 1 & 0 & 2 & 0 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ x_3 \\ x_4 \end{bmatrix} = \begin{bmatrix} -2 \\ 3 \end{bmatrix}$$

$\begin{matrix} 2 \times 4 \\ A_{eq} \end{matrix} \quad \begin{matrix} 4 \times 1 \\ x \end{matrix} \quad \begin{matrix} 2 \times 1 \\ b_{eq} \end{matrix}$

$$\begin{array}{l} \left\{ \begin{array}{l} P_1(1) + P_2(1) = P_c(1) \\ P_1(2) + P_2(2) = P_c(2) \\ P_1(3) + P_2(3) = P_c(3) \end{array} \right. \end{array}$$

$$\underline{A_0 x = b_0}$$

$$X = \begin{bmatrix} p_1(1) & \dots & p_1(3) & \underline{p_2(1)} & \dots & p_2(3) & \underbrace{u_1(1)} & \dots & u_2(3) & s_1(1) & \dots & s_2(3) \end{bmatrix}^T$$

[illegible]

- We decided to add one non eq. constraint

$$a_1 = \overset{1 \times 18}{[}$$

$$a_2 = \Sigma$$



$$A = \{a_1; a_2; \dots\}$$

$$X = \begin{bmatrix} P_{c(1)} \\ P_{c(2)} \\ P_{c(3)} \\ 0 \\ 0 \\ 0 \end{bmatrix}$$

$$\left\{ \begin{array}{l} U_1(1) + U_2(1) = S_1(1) \\ U_1(2) + U_2(2) = S_1(2) \\ U_1(3) + U_2(3) = S_1(3) \end{array} \right\}$$

$$\begin{bmatrix} U_1(1) + U_2(1) - S_1(1) = 0 \\ U_1(2) + U_2(2) - S_1(2) = 0 \\ U_1(3) + U_2(3) - S_1(3) = 0 \end{bmatrix}$$