MAE 552 Heuristic Optimization

Instructor: John Eddy Lecture #31 4/17/02 Neural Networks

References: "Neural Networks – A Comprehensive Foundation" Simon Haykin, 1994.

http://www.faqs.org/faqs/ai-faq/neural-nets/part2/section-21.html

http://www.pmsi.fr/neurin2a.htm#051

<u>http://www.irit.fr/COSI/training/complexity-tutorial/non-linear-</u> systems-neural-networks.htm

http://www.math.umn.edu/~wittman/faces/main.html

Learning Cont:

Last time we ended with a description of 3 learning paradigms. Today we will begin by introducing some learning algorithms.

A learning algorithm will provide the specific implementation of the weight adjustment (how to determine Δw_{ki} .

Error-Correction Learning:

This approach involved minimizing the deviation between actual and desired output.

So there is a prescribed desired output for each neuron at time step n ($d_k(n)$) and an actual output ($y_k(n)$).

Thus the deviation between the actual and desired is given by:

And we have m such terms if there are m neurons in the network.

So the formulation of our objective function which will attempt to simultaneously minimize all e_k 's is:

Where E is the expected value (recall from statistics).

So clearly, by using the expected value we are assuming that our environment is probabilistic in nature but to actually compute the expected value would require knowledge about just what that probability distribution is.

Since we do not have that information, we must alter our objective function to accommodate.

We can eliminate the need for knowledge of our distribution by considering only the instantaneous value of the sum of squared errors given by:

So finally, we come to an update relation like this:

Where η is a positive constant that defines the rate of learning. It is a subjective value like our mutation rates etc. A very high η will cause your network to learn very quickly but also may cause divergence in the algorithm. A very low η will result in very slow learning.

So it is clear from our objective function that we want to drive each error term to zero. Looking at our update relation, it is clear that by driving our error terms to zero, we will be driving our changesin-weights to zero.

Thus we have a convergence criteria for our learning algorithm.

Point of interest:

A plot of our unabridged objective function (J) vs. the weights in our network produces a multidimensional surface that is:

- parabolic if we have linear neurons

- multimodal if we have non-linear neurons.

Based on what we just learned, what category does error correction learning fall into (which of our 3 paradigms)?

Hebbian Learning

Hebbian learning is based on the concept that when 2 neurons in a brain are near enough to stimulate one another and do so often, then the connection between them grows stronger.

We can generalize this to say that if the input through a particular synapse is usually non-zero during time steps in which the neuron fires, then it is a good input and its corresponding weight should be increased.

By the same token, if an input through a particular synapse is usually 0 when the neuron fires, then that synaptic weight is correspondingly weakened.



Here, we increase $W_{\rm CA}$ and decrease $W_{\rm CB}$

Implementation:

So we are saying that our update relation for a synaptic weight is a function not only of the input at that synapse, but also of the output of the neuron.

The general form of the update relation is:

This is similar to our error-correction update relation but now, since we have no target value we are considering y_k in place of e_k .

Especially for a long learning process, a synaptic weight has the potential to grow without bound.

To combat this, another factor is typically introduced to limit the growth of synaptic weights. The modified update formulation is:

Where *a* is another positive constant that defines the rate of "Forgetting".

Based on what we just learned, what category does Hebbian learning fall into (which of our 3 paradigms)?

Network Architectures:

There are 3 general NN architectures that I will present.

Choice of an architecture is intimately linked with choice of a learning algorithm and both are highly dependent on the problem at hand.

1 – Fully connected Single layer feed forward network

Note that there does not have to be the same number of input nodes and output nodes.



2 – Fully connected Multi layer feed forward network

Notice that here we have a "hidden" layer of neurons.

(Hidden b/c not seen by input nodes or end effectors).



3 – recurrent network (with self-feedback loops).

Note that by virtue of the feedback, this network is considered to have hidden nodes.



Feedback increases the dynamical nature of the NN.

And because the output of a neuron is usually the result of a non-linear function, the result is increased non-linearity for the net.